



Today I'm going to paint Stormcast Eternal's golden armor with high-quality NMM. First, priming the entire model (the color doesn't matter much), then paint it with AK 3rd S.C.C. No. 1A Very Dark Brown. I used an airbrush to raise the color, but it doesn't matter if you use a brush.



Now paint the areas that will be illuminated with AK 3rd DOT44 Brown Base. I painted it assuming that the light was coming from the top of the front almost. In this part, it looks better if you place the thinner side irregularly rather than one wider side.



Now use AK 3rd DOT44 Brown Base + Very Dark Brown (1:1) to eraise the boundaries of the two colors. This time, I mainly used watery layering rather than glazing. After slightly mixing the paint with water (Paint 1: Water 0.3), coat only the tip of the brush with the paint, and draw countless small lines at the boundary between the two colors. Although this method takes a little time, it has the advantage of being easier to control and creating a cooler texture than glazing.



Mark the areas that will be brighter with AK 3rd Golden Brown, then erase the boundaries of the two colors with Golden Brown + DOT44 Brown Base (1:1). You can use the same method as the previous step.

It's more like painting a new color in between, rather than blurring the boundary between the two colors. Therefore, it has the characteristic that both colors become murky like the picture above. But this can also be an advantage for painting that requires such a heavy color.



Mark the shiny part with AK 3rd Sand Yellow, then erase the boundary between the two colors with AK 3rd Golden Brown + Sand Yellow (1:1). Sand Yellow stands out too much compared to the previous colors, but it naturally changes into a matching color during the layering process.



Use AK 3rd Ice Yellow to marks the brightest sparkles. Then use Ice Yellow + Sand Yellow (1:1) to removes boundaries, and highlights the border. Because Ice Yellow has a small area, this process can be completed faster than you think.



Now, before get the final color of the armor, I paint the surrounding decorations first. It's because this make you can check the color harmony with the armor, and you can easily modify it even if the brush misses during the process of painting.

I applied AK 3rd Grey Blue + AK 3rd Silver Grey (1:2) to the white area. Next, I painted the jewelry with AK 3rd Burnt Red, and AK 3rd Deep Red in the direction of light.



I painted the bright spots with AK 3rd Light Orange + Deep Red (1:1) and highlighted the glittering parts of the jewel with Deep Red + AK 3rd Ice Yellow (1:2).



And then I painted the white decorations. I painted it blue-white because I wanted to contrast with red/brown armor, but you can paint it in a different color if you want.

I painted the entire white ornament with AK 3rd Grey Blue, and then I mixed the AK 3rd Silver Grey with a little bit of Grey Blue to paint the bright spot. Then glaze with Silver Grey + Grey Blue (1:1.5) to blur the boundary between the two colors. The reason why I used glazing here is to bring out the vivid colors of white.



Now it's time to give tone for armor. Dilute the GW Shade Fuegan Orange to water 1:1, then paint the middle-dark part of the armor. You can leave the bright shiny part and paint the middle part. Usually, one layer is enough. When the paint dries up, there's a very subtle red tone that makes the golden armor look more luxurious.

This completes the golden armor! Thank you for reading the long guide!