

RAGING SWAN PRESS
DUNGEON BACKDROPS,
EVENTURES AND MINI-
EVENTURES INDEX



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DUNGEON BACKDROP AND EVENTURE INDEX

This index lists all the Dungeon Backdrop, Eventures and Mini-Eventures instalments published by Raging Swan Press up to and including June 2022. For more information about Dungeon Backdrop, Eventures and Mini-Eventures refer to the relevant section of the index.

This is version 1.0 of the index.

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Most of the supplements listed in this index are for sale through our normal storefronts. However, our Mini-Eventures are a Patreon exclusive, and only patrons get access to individual releases. Compilations of our Mini-Eventures are for sale, however, in the usual fashion.



DUNGEON BACKDROPS

You are a GM, but you are busy. You want to write your own modules, but you just don't have the time. And you don't want to use commercial modules. You want to make your campaign your own. That's where the Dungeon Backdrop line comes in! Each Dungeon Backdrop presents a fully fleshed out and lovingly detailed self-contained dungeon ready for you to use as you see fit. Stock the dungeon with your own monsters (and—perhaps—their treasure), decide their back story and you are good to go.

Every Dungeon Backdrop is carefully designed to be easily inserted into almost any fantasy campaign and is compatible with virtually any fantasy roleplaying game.

Dungeon Backdrops: we describe the dungeon, you add the monsters (and the treasure).

DUNGEON BACKDROP BY TITLE

- Aninas Family Crypt (5e, OSR, P1, P2)
- Craghollow Mine (5e, OSR, P1, P2)
- Crumbled Tower, the (5e, OSR, P1)
- Death King's Forlorn Isle, the (5e, OSR, P1, P2)
- Delthur's Folly (5e, OSR, P1)
- Deszraul's Hold (5e, OSR, P1)
- House of Yspher, the (5e, OSR, P1, P2)
- Martryn Manor (5e, OSR, P1, P2)
- Pit of Unquiet Souls (5e, OSR, P1)
- Ruin of Bleak Hill (5e, OSR, P1)
- Scarlock Hill (5e, OSR, P1, P2)
- Shadow Fane, the (5e, OSR, P1)
- Shard Isles, the (5e, OSR, P1, P2)
- Splintered Crypt, the (5e, OSR, P1)
- Starfall Chantry (5e, OSR, P1)
- Undercity Chapel (5e, OSR, P1, P2)
- Wreck of the Sea Sprite (5e, OSR, P1, P2)

DUNGEON BACKDROP BY COMPILATION

GM'S MISCELLANY: DUNGEON BACKDROPS I

- Crumbled Tower, the (5e, OSR, P1)
- Death King's Forlorn Isle, the (5e, OSR, P1, P2)
- Delthur's Folly (5e, OSR, P1)
- Deszraul's Hold (5e, OSR, P1)
- Shadow Fane, the (5e, OSR, P1)
- Splintered Crypt, the (5e, OSR, P1)

THE SACRED BLOOD STORYLINE

Stone and secrets form the foundations of storied Languard, jewel of Ashlar and seat of its power. In spite of its strong walls and numerous allies, the ancient city is poised to fall. Deep within the bowels of Languard's labyrinthine undercity, a half-forgotten chapel is the only thing keeping the coming darkness at bay. When a failed attempt at ransacking the old chapel weakens its power, a chain of fateful events is set into motion, threatening to drown Languard in a tide of restless

dead. Only one person can avert this disaster...but who are they?

- Aninas Family Crypt (5e, OSR, P1, P2)
- Martryn Manor (5e, OSR, P1, P2)
- Undercity Chapel (5e, OSR, P1, P2)

THE SECRET NAME STORYLINE

To know a being's true name is to hold power over it. The arcane fetters binding a summoned creature to a conjurer's command are tied to its name. Celestials, fiends and even gods must yield to the sovereignty of their one, true name. Hence, these mighty beings often go by many epithets, ever jealously guarding the word which could shackle them to another's will. But what if the secret name of a god were to become known? Such power was never meant for mortal men to wield...

- Craghollow Mine (5e, OSR, P1, P2)
- Scarlock Hill (5e, OSR, P1, P2)
- Shard Isles, the (5e, OSR, P1, P2)

THE VILE STAR STORYLINE

The Mottled Spire's wild, rugged uplands lie beyond the Selka River. Crumbling ruins and abandoned mines—the leavings of civilisation's ebbing tide—dot the hills. One such place is the isolated wind-blasted ruin of Bleak Hill Manor. Here once dwelled the wizard-sage Ilmatar Tiera before her untimely death at unknown hands. The centuried ruin—decayed and crumbled—has alternately lain abandoned or served as the lair of marauders, bandits and worse. Now, however, events conspire to focus certain interested parties upon the ruin, and all such folk are in need of adventurers brave enough to dare the terrors of the Mottled Spire.

- Pit of Unquiet Souls (5e, OSR, P1)
- Ruin of Bleak Hill (5e, OSR, P1)
- Starfall Chantry (5e, OSR, P1)

DUNGEON BACKDROP BY LOCALE

SEAS & OCEANS

- Death King's Forlorn Isle, the (5e, OSR, P1, P2)
- Shard Isles, the (5e, OSR, P1, P2)
- Wreck of the Sea Sprite (5e, OSR, P1, P2)

CRYPTS & TOMBS

- Aninas Family Crypt (5e, OSR, P1, P2)
- Splintered Crypt, the (5e, OSR, P1)

HILLS & MOUNTAINS

- Craghollow Mine (5e, OSR, P1, P2)
- Delthur's Folly (5e, OSR, P1)
- Deszraul's Hold (5e, OSR, P1)
- Pit of Unquiet Souls (5e, OSR, P1)
- Scarlock Hill (5e, OSR, P1, P2)

- Splintered Crypt, the (5e, OSR, P1)

MINES

- Craghollow Mine (5e, OSR, P1, P2)
- Delthur's Folly (5e, OSR, P1)
- Pit of Unquiet Souls (5e, OSR, P1)

RUIN

- Crumbled Tower, the (5e, OSR, P1)
- House of Yspher, the (5e, OSR, P1, P2)
- Ruin of Bleak Hill (5e, OSR, P1)
- Starfall Chantry (5e, OSR, P1)

URBAN (LANGUARD)

- Martryn Manor (5e, OSR, P1, P2)
- Shadow Fane, the (5e, OSR, P1)
- Undercity Chapel (5e, OSR, P1, P2)

URBAN HINTERLAND (DUNSTONE)

- Delthur's Folly (5e, OSR, P1)
- House of Yspher, the (5e, OSR, P1, P2)

URBAN HINTERLAND (LANGUARD)

- Aninas Family Crypt (5e, OSR, P1, P2)

WOODLAND

- Crumbled Tower, the (5e, OSR, P1)
- Deszraul's Hold (5e, OSR, P1)
- Scarlock Hill (5e, OSR, P1, P2)

DUNGEON BACKDROP BY SETTING

While Dungeon Backdrops are designed to be easily inserted into virtually any GM's campaign each instalment has a nominal setting.

THE DUCHY OF ASHLAR

- Aninas Family Crypt (5e, OSR, P1, P2)
- Crumbled Tower, the (5e, OSR, P1)
- Death King's Forlorn Isle, the (5e, OSR, P1, P2)
- Delthur's Folly (5e, OSR, P1)
- Deszraul's Hold (5e, OSR, P1)
- House of Yspher, the (5e, OSR, P1, P2)
- Martryn Manor (5e, OSR, P1, P2)
- Pit of Unquiet Souls (5e, OSR, P1)
- Ruin of Bleak Hill (5e, OSR, P1)
- Shadow Fane, the (5e, OSR, P1)
- Splintered Crypt, the (5e, OSR, P1)
- Starfall Chantry (5e, OSR, P1)
- Undercity Chapel (5e, OSR, P1, P2)
- Wreck of the Sea Sprite (5e, OSR, P1, P2)

THE LONELY COAST

- Craghollow Mine (5e, OSR, P1, P2)
- Scarlock Hill (5e, OSR, P1, P2)
- Shard Isles, the (5e, OSR, P1, P2)



EVENTURES

An eventure is akin to a normal adventure, but does not (normally) feature violence or physical challenges. Instead, an eventure focuses on the use of social skills and role-play to resolve the challenges, or events, therein. Most eventures take place in a settlement or on the road. Few occur in traditional adventure locales such as dungeons, ruined castles and so on.

Eventures are an excellent change of pace and can be used as filler between adventures or as situations in which characters who have invested in social skills can shine. They are also perfect for players who enjoy role-playing.

EVENTURES BY TITLE

- A Day Out at the Circus (5e, OSR, P1)
- A Day Out at the Executions (5e, OSR, P1)
- Five Nights at the Scythe (5e, OSR, P1)
- Four Nights at the Orc's Head (5e, OSR, P1)
- Night of the Masks (5e, OSR, P1)
- Raisa's Auction Most Wondrous (5e, OSR, P1, P2)
- Sailing Aboard the Widow (5e, OSR, P1, P2)
- Where There's A Will (5e, OSR, P1, P2)

EVENTURES BY COMPILATION

GM'S MISCELLANY: EVENTURES I

- A Day Out at the Circus (5e, OSR, P1)
- A Day Out at the Executions (5e, OSR, P1)
- Five Nights at the Scythe (5e, OSR, P1)
- Four Nights at the Orc's Head (5e, OSR, P1)
- Night of the Masks (5e, OSR, P1)
- Raisa's Auction Most Wondrous (5e, OSR, P1, P2)
- Where There's A Will (5e, OSR, P1, P2)

EVENTURES BY LOCALE

URBAN (LANGUARD)

- A Day Out at the Circus (5e, OSR, P1)
- A Day Out at the Executions (5e, OSR, P1)
- Five Nights at the Scythe (5e, OSR, P1)
- Four Nights at the Orc's Head (5e, OSR, P1)
- Night of the Masks (5e, OSR, P1)
- Raisa's Auction Most Wondrous (5e, OSR, P1, P2)
- Where There's A Will (5e, OSR, P1, P2)

OCEAN VOYAGE

- Sailing Aboard the Widow (5e, OSR, P1, P2)

MINI-EVENTURES

A mini-eventure is akin to a normal adventure, but does not (normally) feature violence or physical challenges. Instead, a mini-eventure focuses on the use of social skills and role-play to resolve the challenges, or events, therein. Most mini-eventures take place in an urban locale. Mini-eventures are an excellent change of pace and can be used as filler between adventures or as situations in which characters who have invested in social skills can shine. They are also perfect for players who enjoy role-playing.

You can either plan the mini-eventure ahead of time or just "wing" the whole thing using the included lists to facilitate play.

MINI-EVENTURES BY TITLE

- A Day Out at High Market (5e, OSR, P1, P2)
- A Day Out at Low Market (5e, OSR, P1, P2)
- A Night at the Bloody Eagle (5e, OSR, P1, P2)
- A Trip Down Water Lane (5e, OSR, P1, P2)
- Dining at the Emerald Medusa (5e, OSR, P1, P2)
- Drinking at the Drunken Sailor (5e, OSR, P1, P2)
- Drinking at the Dwarf's Folly (5e, OSR, P1)
- Drinking at the Gilded Swan (5e, OSR, P1)
- Drinking at the Last Chance (5e, OSR, P1, P2)
- Fishshambles by Day (5e, OSR, P1, P2)
- Fishshambles by Night (5e, OSR, P1, P2)
- High City by Day (5e, OSR, P1, P2)
- High City by Night (5e, OSR, P1, P2)
- Low City by Day (5e, OSR, P1, P2)
- Low City by Night (5e, OSR, P1, P2)
- Praying at the Bastion of Peace (5e, OSR, P1)
- Praying at the Tower of the Sword (5e, OSR, P1)
- Selling Loot at Arlo's Stones (5e, OSR, P1, P2)
- Shopping at Kardagg's (5e, OSR, P1, P2)
- Shopping at the Merchant of Coin (5e, OSR, P1)
- The Shambles by Day (5e, OSR, P1, P2)
- The Shambles by Night (5e, OSR, P1, P2)
- The Wrecks by Day (5e, OSR, P1, P2)
- The Wrecks by Night (5e, OSR, P1, P2)
- Visiting the Dreaming Spires (5e, OSR, P1, P2)
- Visiting the Durankis (5e, OSR, P1, P2)
- Visiting the Fane (5e, OSR, P1, P2)
- Visiting the Father's Hall (5e, OSR, P1, P2)
- Visiting the Great Forge (5e, OSR, P1, P2)
- Visiting the Rekolos (5e, OSR, P1)
- Visiting the Watcher's Spire (5e, OSR, P1, P2)
- Visiting Urmas the Sage (5e, OSR, P1, P2)

MINI-EVENTURES BY COMPILATION

GM'S MISCELLANY: MINI-EVENTURES I

- A Day Out at High Market (5e, OSR, P1, P2)
- A Day Out at Low Market (5e, OSR, P1, P2)
- A Night at the Bloody Eagle (5e, OSR, P1, P2)
- Dining at the Emerald Medusa (5e, OSR, P1, P2)
- Drinking at the Drunken Sailor (5e, OSR, P1, P2)
- Drinking at the Last Chance (5e, OSR, P1, P2)
- Selling Loot at Arlo's Stones (5e, OSR, P1, P2)
- Shopping at Kardagg's (5e, OSR, P1, P2)
- Visiting the Dreaming Spires (5e, OSR, P1, P2)
- Visiting the Durankis (5e, OSR, P1, P2)
- Visiting the Fane (5e, OSR, P1, P2)
- Visiting the Father's Hall (5e, OSR, P1, P2)
- Visiting the Great Forge (5e, OSR, P1, P2)
- Visiting the Watcher's Spire (5e, OSR, P1, P2)

GM'S MISCELLANY: MINI-EVENTURES II

- A Trip Down Water Lane (5e, OSR, P1, P2)
- Fishshambles by Day (5e, OSR, P1, P2)
- Fishshambles by Night (5e, OSR, P1, P2)
- High City by Day (5e, OSR, P1, P2)
- High City by Night (5e, OSR, P1, P2)
- Low City by Day (5e, OSR, P1, P2)
- Low City by Night (5e, OSR, P1, P2)
- The Shambles by Day (5e, OSR, P1, P2)
- The Shambles by Night (5e, OSR, P1, P2)
- The Wrecks by Day (5e, OSR, P1, P2)
- The Wrecks by Night (5e, OSR, P1, P2)
- Visiting Urmas the Sage (5e, OSR, P1, P2)

MINI-EVENTURES BY SETTLEMENT

DUNSTONE

- Drinking at the Gilded Swan (5e, OSR, P1)
- Drinking at the Dwarf's Folly (5e, OSR, P1)
- Shopping at the Merchant of Coin (5e, OSR, P1)
- Praying at the Tower of the Sword (5e, OSR, P1)
- Praying at the Bastion of Peace (5e, OSR, P1)
- Visiting the Rekolos (5e, OSR, P1)

LANGUARD

- A Day Out at High Market (5e, OSR, P1, P2)
- A Day Out at Low Market (5e, OSR, P1, P2)
- A Night at the Bloody Eagle (5e, OSR, P1, P2)
- A Trip Down Water Lane (5e, OSR, P1, P2)
- Dining at the Emerald Medusa (5e, OSR, P1, P2)
- Drinking at the Drunken Sailor (5e, OSR, P1, P2)
- Drinking at the Last Chance (5e, OSR, P1, P2)
- Fishshambles by Day (5e, OSR, P1, P2)
- Fishshambles by Night (5e, OSR, P1, P2)
- High City by Day (5e, OSR, P1, P2)
- High City by Night (5e, OSR, P1, P2)
- Low City by Day (5e, OSR, P1, P2)



- Low City by Night (5e, OSR, P1, P2)
- Selling Loot at Arlo's Stones (5e, OSR, P1, P2)
- Shopping at Kardagg's (5e, OSR, P1, P2)
- The Shambles by Day (5e, OSR, P1, P2)
- The Shambles by Night (5e, OSR, P1, P2)
- The Wrecks by Day (5e, OSR, P1, P2)
- The Wrecks by Night (5e, OSR, P1, P2)
- Visiting the Dreaming Spires (5e, OSR, P1, P2)
- Visiting the Durankis (5e, OSR, P1, P2)
- Visiting the Fane (5e, OSR, P1, P2)
- Visiting the Father's Hall (5e, OSR, P1, P2)
- Visiting the Great Forge (5e, OSR, P1, P2)
- Visiting the Watcher's Spire (5e, OSR, P1, P2)
- Visiting Urmas the Sage (5e, OSR, P1, P2)

MINI-EVENTURES BY LOCATION TYPE

DISTRICT

- Fishshambles by Day (5e, OSR, P1, P2)
- Fishshambles by Night (5e, OSR, P1, P2)
- High City by Day (5e, OSR, P1, P2)
- High City by Night (5e, OSR, P1, P2)
- Low City by Day (5e, OSR, P1, P2)
- Low City by Night (5e, OSR, P1, P2)
- The Shambles by Day (5e, OSR, P1, P2)
- The Shambles by Night (5e, OSR, P1, P2)
- The Wrecks by Day (5e, OSR, P1, P2)
- The Wrecks by Night (5e, OSR, P1, P2)

FERRYFOLK

- Visiting the Durankis (5e, OSR, P1, P2)

INN, TAVERNS AND RESTAURANTS

- A Night at the Bloody Eagle (5e, OSR, P1, P2)

- Dining at the Emerald Medusa (5e, OSR, P1, P2)
- Drinking at the Drunken Sailor (5e, OSR, P1, P2)
- Drinking at the Dwarf's Folly (5e, OSR, P1)
- Drinking at the Gilded Swan (5e, OSR, P1)
- Drinking at the Last Chance (5e, OSR, P1, P2)

MARKETS & SHOPS

- A Day Out at High Market (5e, OSR, P1, P2)
- A Day Out at Low Market (5e, OSR, P1, P2)
- Selling Loot at Arlo's Stones (5e, OSR, P1, P2)
- Shopping at Kardagg's (5e, OSR, P1, P2)
- Shopping at the Merchant of Coin (5e, OSR, P1)

SAGES, LIBRARIES & WIZARDS

- Visiting the Dreaming Spires (5e, OSR, P1, P2)
- Visiting the Rekolos (5e, OSR, P1)
- Visiting Urmas the Sage (5e, OSR, P1, P2)

STREETS & LANES

- A Trip Down Water Lane (5e, OSR, P1, P2)

TEMPLES & SHRINES

- Praying at the Bastion of Peace (5e, OSR, P1)
- Praying at the Tower of the Sword (5e, OSR, P1)
- Visiting the Fane (5e, OSR, P1, P2)
- Visiting the Father's Hall (5e, OSR, P1, P2)
- Visiting the Great Forge (5e, OSR, P1, P2)
- Visiting the Watcher's Spire (5e, OSR, P1, P2)

FOR A LANGUARD CAMPAIGN

DUNGEON BACKDROPS

- Aninas Family Crypt (5e, OSR, P1, P2)
- Martryn Manor (5e, OSR, P1, P2)



- Shadow Fane, the (5e, OSR, P1)
- Undercity Chapel (5e, OSR, P1, P2)

EVENTURES

- A Day Out at the Circus (5e, OSR, P1)
- A Day Out at the Executions (5e, OSR, P1)
- Five Nights at the Scythe (5e, OSR, P1)
- Four Nights at the Orc's Head (5e, OSR, P1)
- Night of the Masks (5e, OSR, P1)
- Raisa's Auction Most Wondrous (5e, OSR, P1, P2)
- Where There's A Will (5e, OSR, P1, P2)

MINI-EVENTURES

- A Day Out at High Market (5e, OSR, P1, P2)
- A Day Out at Low Market (5e, OSR, P1, P2)
- A Night at the Bloody Eagle (5e, OSR, P1, P2)
- A Trip Down Water Lane (5e, OSR, P1, P2)
- Dining at the Emerald Medusa (5e, OSR, P1, P2)
- Drinking at the Drunken Sailor (5e, OSR, P1, P2)
- Drinking at the Last Chance (5e, OSR, P1, P2)
- Fishshambles by Day (5e, OSR, P1, P2)
- Fishshambles by Night (5e, OSR, P1, P2)
- High City by Day (5e, OSR, P1, P2)
- High City by Night (5e, OSR, P1, P2)
- Low City by Day (5e, OSR, P1, P2)
- Low City by Night (5e, OSR, P1, P2)
- Selling Loot at Arlo's Stones (5e, OSR, P1, P2)
- Shopping at Kardagg's (5e, OSR, P1, P2)
- The Shambles by Day (5e, OSR, P1, P2)
- The Shambles by Night (5e, OSR, P1, P2)
- The Wrecks by Day (5e, OSR, P1, P2)
- The Wrecks by Night (5e, OSR, P1, P2)
- Visiting the Dreaming Spires (5e, OSR, P1, P2)
- Visiting the Durankis (5e, OSR, P1, P2)
- Visiting the Fane (5e, OSR, P1, P2)
- Visiting the Father's Hall (5e, OSR, P1, P2)
- Visiting the Great Forge (5e, OSR, P1, P2)
- Visiting the Watcher's Spire (5e, OSR, P1, P2)
- Visiting Urmas the Sage (5e, OSR, P1, P2)

FOR A DUNSTONE CAMPAIGN

DUNGEON BACKDROPS

- Delthur's Folly (5e, OSR, P1)
- House of Yspher, the (5e, OSR, P1, P2)
- Pit of Unquiet Souls (5e, OSR, P1)
- Splintered Crypt, the (5e, OSR, P1)
- Starfall Chantry (5e, OSR, P1)

MINI-EVENTURES

- Drinking at the Gilded Swan (5e, OSR, P1)
- Drinking at the Dwarf's Folly (5e, OSR, P1)
- Shopping at the Merchant of Coin (5e, OSR, P1)
- Praying at the Tower of the Sword (5e, OSR, P1)
- Praying at the Bastion of Peace (5e, OSR, P1)
- Visiting the Rekolas (5e, OSR, P1)



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