



This guide is for a gold NMM recipe that is a bit lighter in tone than usual.

I started by painting the entire model with AK 3rd Red Brown, and then used AK 3rd Orange Brown to mark the areas I wanted to lighten. If you want a heavier tone, you can start with a darker brown like AK 3rd Very Dark Brown and then paint over the Red Brown.



Use AK 3rd Red Brown + AK 3rd Orange Brown (1:1) to stipple the border of the colors to eliminate the border.

Look at the armor on the lower half.

I didn't do any glazing this time to keep things quick, and you can see that the stippling blends the colors together, so you can get a pretty smooth gradient without any special glazing.



Paint the entire armor in the same way to soften it up. I've assumed that the main light source is on the right, so I've left a slightly darker color on the left, based on the eagle on the chest.



Now mix the AK 3rd Sand Yellow with a very small amount of AK 3rd Dirty Yellow to show where it shimmers in the light. You can skip the yellow if you don't want to bother. However, the higher percentage of yellow will emphasize the shimmer under bright light.



Mix AK 3rd Sand Yellow + AK 3rd Orange Brown (1:1) with a very small amount of AK 3rd Dirty Yellow to soften the color boundaries with stippling. At the same time, use GW Contrast Wyldwood to bring out the darker shadows. I used this contrast to paint the shadows around the rivets and around the edges of the ornament. I used the contrast to save time, but it's cleaner and better to use normal paint.



Highlight the edges of the armor with AK 3rd Sand Yellow. Once you're done highlighting the edges, the metallic look will really come through.



Use AK 3rd Ice Yellow to create the brightest shiny areas. I focused on the top right, where the main light source is located.



Now, to add some depth, I'm going to apply GW Shade Fuegan Orange from mid to shadow. When this dries, the armor will have an orange tint to it. I used 1–2 more coats on the left side than the right to create a subtle color contrast. If you look at the armor on the lower half of the body, you can see that the color is slightly different on the left and right sides.

If the color is too dark here, we can use Sand Yellow and Ice Yellow again to highlight it. If it's too light, use a darker brown like Very Dark Brown to shadow it.

The golden armor is now complete. Thank you for reading this guide.