

An asset by Samuel Rondón
for the *Ironsworn* role-playing game system
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COMBAT TALENT



ARBALIST

If you wield a crossbow...

- When you *Strike* or *Clash*, and burn momentum to improve your result, inflict +1 harm and take +1 momentum after you reset.
- Once per fight, when you *Strike* or *Clash* and score a strong hit, you may suffer -2 momentum and lose the initiative in exchange for inflicting +1d6 harm.
- When you *Resupply* by hunting, you may reroll any dice. If you do, suffer -2 momentum. On a strong hit, take +1 supply.

**IRONSWORN
SYSTEM**



**COMBAT
TALENT**