

GO

GO

GO

GO





Force Pull/Push ball into the hole

GO



| · ENO CORDOVA · |

I have finally found an intact representation of
this sacred Zeffo artifact.

L * The Key to the Vault



 * **EVERYTHING IS CONNECTED** - Complete the Tomb of Mikrull



C * Poncho - Serape



GO

Rest/Save



BD Upgrade - Slice: Probe Droid

GO



GO

OVERCHARGE

04

GO



GO

GO



GO



C * Material - Aurodium

GO



GO

GO

STIM CANISTERS

Stim Canister +01
Stim Canister +02
Stim Canister +03
Stim Canister +04
Stim Canister +05
Stim Canister +06
Stim Canister +07
Stim Canister +08
Stim Canister +09
Stim Canister +10

CAL

01. Climbing Claws
02. Pull
03. Split Saber
04. Jedi Flip
05. Push
06. Double-Bladed Lightsaber
07. Underwater Breather
08. Wall Run
09. Slow
10. Lightsaber

BD-1

01. Scomp Link
02. Slice: Security Droid
03. Powered Zipline
04. Holomap
05. Stim Canisters
06. Overcharge
07. Slice: Probe Droid

FORCE SKILLS

Agile Deflection
Burst Slow
Dash Strike
Delay Combo
Delay Thrust
Empowered Slow
Enhanced Force Recovery
Enhanced Survival Skills
Evasive Kick
Expert Survival Skills
Force Attunement
Grasping Pull
Greater Force Attunement
Howling Pull
Howling Push
Improved Dash
Improved Stims
Leaping Slash
Lightsaber Mastery
Lightsaber Throw
Mass Push
Overhead Slash
Personalized Stims
Power Throw
Precision Evade
Repulse
Sprint Strike
Superior Blocking
Survival Skills
Switch Attack
The Power of Friendship
Ultimate Force Attunement
Whirlwind Throw

ABILITIES

PONCHO

01. Jacket
02. Bracca Scrapper
03. Starfighter
04. Commando
05. Offshore
06. Bogando Dawn
07. Free Kashyyyk
08. Shyyyo
09. The Guardian
10. Hyper Shell
11. Savannah
12. Fjord
13. Rainforest
14. Recon
15. Sumi
16. Serape
17. Vagabond
18. Rover
19. Outlander
20. Bravo
21. Wayfarer
22. Homestead
23. Companero

OUTFIT

01. Rigger Crew
02. Guardian
03. Pathfinder
04. Pilot
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01. Original
02. Bee D-1 (Premium)
03. Swoop
04. Blue Leader
05. Balmgrass
06. Day of the Dianoga
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08. Sundari Dawn
09. Z'Gag Wave
10. Yavin Prime
11. Myrmidon
12. Bestine
13. Sumi
14. Cantonica
15. Grungio
16. Stygeon Prime

MANTIS

01. Original
02. Gold Squadron (Premium)
03. Starfighter
04. Charisma
05. Racer
06. Smuggler
07. Occultation
08. Greezy Money
09. Aphelion
10. Zodiac Fighter
11. Perihelion
12. Republic
13. Mercenary
14. Bounty Hunter

CUSTOMIZATION

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- 01. Bogling Corpse
- 02. Dead Bogling
- 05. Dead Splox

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- 02. Research Notes
- 03. Research Camp
- 04. Larder
- 05. Traveling to the Vault
- 06. Meditation
- 07. Frustration
- 08. Secluded Sanctuary
- 09. Cordova's Padawan
- 10. Old Memoirs

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- 03. Ancient Bones
- 04. The Vault**
- 05. Zeffo Colony
- 06. Resting Place

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- 03. Pressured for Relics
- 06. Cave-In
- 08. Closing In
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- 04. Ice Cave Excavations
- 05. Finding Artifacts
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- 01. Eviction
- 03. Separated
- 04. Hiding
- 05. Evidence of a Fight
- 06. Dead Villager
- 07. Hideout
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- 01. Meditation Relics
- 02. Zeffo Rituals
- 03. Offerings
- 04. Tomb Guardian
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SAGE EILRAM

- 01. Sage Training
- 02. Broken Artifacts
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- 01. Age of Extravagance
- 02. Oppression
- 03. Respected Symbol
- 04. Zeffo Laborer
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- 01. Standing Together
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- 06. Hiding
- 08. Order 66 Executed
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- 10. Jedi Grave
- 11. Survivor

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06. Shyyyo Bird

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01. Wookiee Revenge

02. Wyyyschokk Attack

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03. Sacred Shadowlands

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- 01. Combat Arena
- 02. The Pit
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- 01. Nightsister Training
- 02. Rituals
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- 04. A Nightsister
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- 07. Nightsister Mother
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SAGE UNIT

- 01. Burial Place

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- 01. Negotiation
- 02. Seeking Power
- 03. Merrin's Pact

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01. Master Mar It Kam'ron

THE GATHERING

01. Enter the Gathering

02. Finding the Crystals

03. Youngling Pride

04. Youngling Afraid

05. Angry Youngling

06. Youngling Lost

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01. An Ancient Sphere
02. Sage, Vault and Tomb
03. The Sages

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01. Sage Miktrull
02. Magents
03. The Key to the Vault

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01. Discovering Dathomir
02. Kujet's Tomb
03. Shrouded in Darkness

ARCHIVE FOUR - EILRAM

01. Tomb of Eilram
02. Sage Eilram
03. An Old Friend

ARCHIVE FIVE - ASTRIUM

01. Shyyo Bird
02. Origin Tree
03. Astrium

ARCHIVE SIX - VISION

01. The Premonition
02. Acquiring the Holocron

ARCHIVE SEVEN - GOODBYE

01. My Friend
02. Secrets of the Vault

EMPIRE

01. Scout Trooper
02. Scout Trooper Commander
03. Stormtrooper
04. Stormtrooper Commander
05. AT-ST
06. Security Droid
07. Flametrooper
08. Heavy Assault Trooper
09. Probe Droid
10. Rocket Launcher Trooper
11. Electrobaton Purge Trooper
12. Electrostaff Purge Trooper
13. Purge Trooper Commander
14. Electrohammer Purge Trooper
15. The Ninth Sister
16. The Second Sister
17. Darth Vader

BOGANO

01. Bog Rat
02. Oggdo
03. Splox
04. Oggdo Bogdo

ZEFFO

01. Scazz
02. Phillak
03. Jotaz
04. Skungus
05. Tomb Guardian
06. Rapid Jotaz

DATHOMIR

01. Bane Back Spider
02. Lesser Nydak
03. Nightbrother Warrior
04. Nightbrother Archer
05. Undead Nightsister
06. Nydak Alpha
07. Gorgara
08. Taron Malicos

KASHYYYK

01. Flame Beetle
02. Wyyyschokk
03. Jaw Plant
04. Slyyyyg
05. Saava
06. Mykal
07. Albino Wyyyschokk

HAXION BROOD

01. Haxion Brood Bounty Hunter
02. Haxion Brood Commando
03. Haxion Brood Bounty Droid

ZEFFO (80%)

Chests (29/43)

Secrets (09/14)

BD-1 HOLOMAP

GO

GO

GO

04





Die on purpose



DATABANK UPDATED: QUEST
THE TOMB OF MIKTRULL

OPTIONS







GO

GO

GO

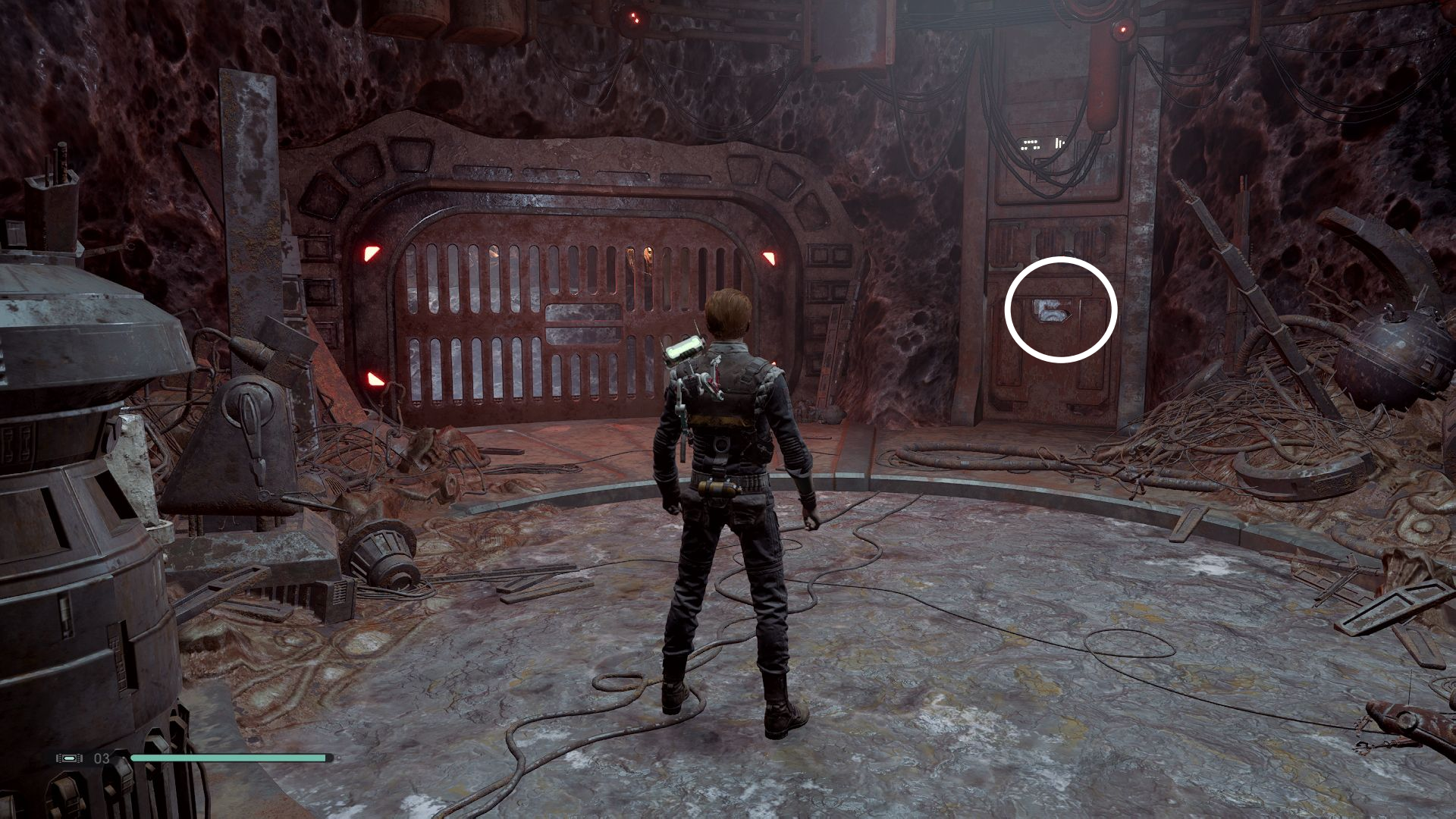
03





| · CAL · |

I'm happy to see you too.



GO







Rest/Save





ET * Haxion Brood Bounty Hunter

If you can't scan quick enough go into settings and quit to try again



EMPIRE

01. Scout Trooper
02. Scout Trooper Commander
03. Stormtrooper
04. Stormtrooper Commander
05. AT-ST
06. Security Droid
07. Flametrooper
08. Heavy Assault Trooper
09. Probe Droid
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06. Mykal
07. Albino Wyyyschokk

HAXION BROOD

01. Haxion Brood Bounty Hunter
02. Haxion Brood Commando
03. Haxion Brood Bounty Droid

SEEDS

01. Featherfern
02. Kalpi
03. Dreamwort
04. Royal Fluzz
05. Gillypod
06. Milk Grass
07. Mushbloom
08. Bonshyyr
09. Bleeding Gut
10. Mushling



| · GREEZ · |

But when it's behind a comfortably thick wall of Umbaran glass? That's perfection.

TERRARIUM

BOGANO (44%)

Chests (00/16)

Secrets (00/06)

ZEFFO (80%)

Chests (29/43)

Secrets (09/14)

KASHYYYK (31%)

Chests (08/27)

Secrets (02/05)

DATHOMIR (19%)

Chests (00/16)

Secrets (01/04)

ILUM (00%)

Chests (00/05)

Secrets (00/03)



BD-1 HOLOMAP

MEET TARRFUL AND MARI ON KASHYYYYK

USE THE HOLOTABLE ON THE MANTIS

LEGEND

Main Objective

Player Location

KASHYYYYK

Navigation icons

31% EXPLORED

8/27 CHESTS

2/5 SECRETS

TRAVEL TO PLANET

VIEW MAP

L2 / R2 Zoom

L Move

R Rotate

Travel to Planet

View planet map

Close



Rest/Save on Mantis
E * Helmet



GO

GO





E * Force Essence - Patrol Station
Backtrack

GO



SCAN

04

GO



ET * Haxion Brood Commando

GO



E * Slave Collar



E * Life Essence - Refinery Expansion

GO



C * Switch - Passion and Strength

GO



E * Wookiee Witness



ET * Mykal



GO

02

GO

01



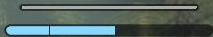
GO





GO

00





C * Sleeve - Passion and Strength (back right corner of water area)



C * Material - Crodium



C * Poncho - The Guardian



Rest/Save

E * Partisan Retreat

GO

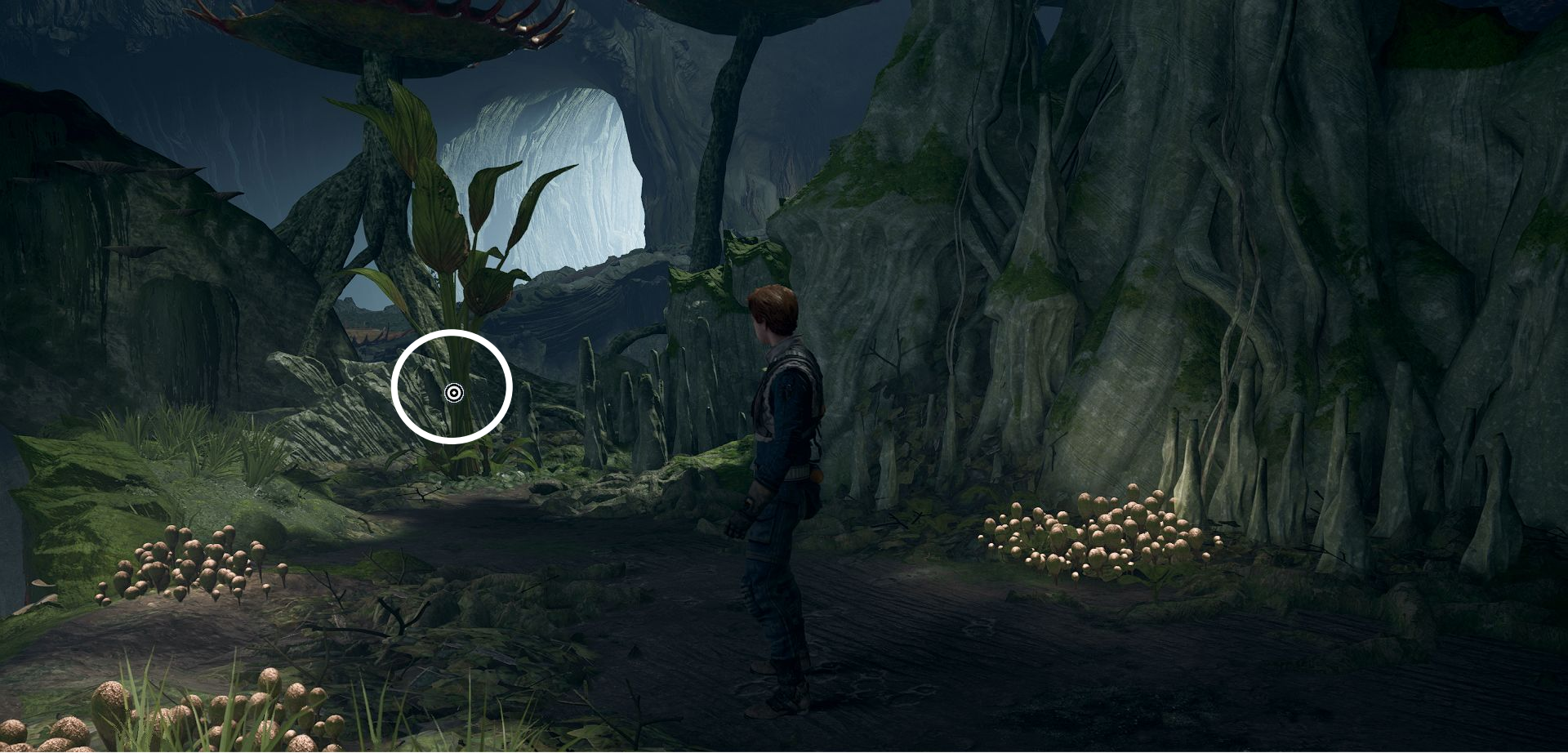


Walk over plant so it will try and bite you, then hit it a few times in order to scan
ET * Jaw Plant



E * Breaking Point

GO



P * Milk Grass

GO



E * Sacred Shadowlands

GO

GO



ET * Slyyyg

E * Partisans Ambushed

GO

04



GO

KASHYYYK
ORIGIN LAKE
Δ 7 1 0 1 8 4 3 0 5

08



C * Poncho - Shyyo

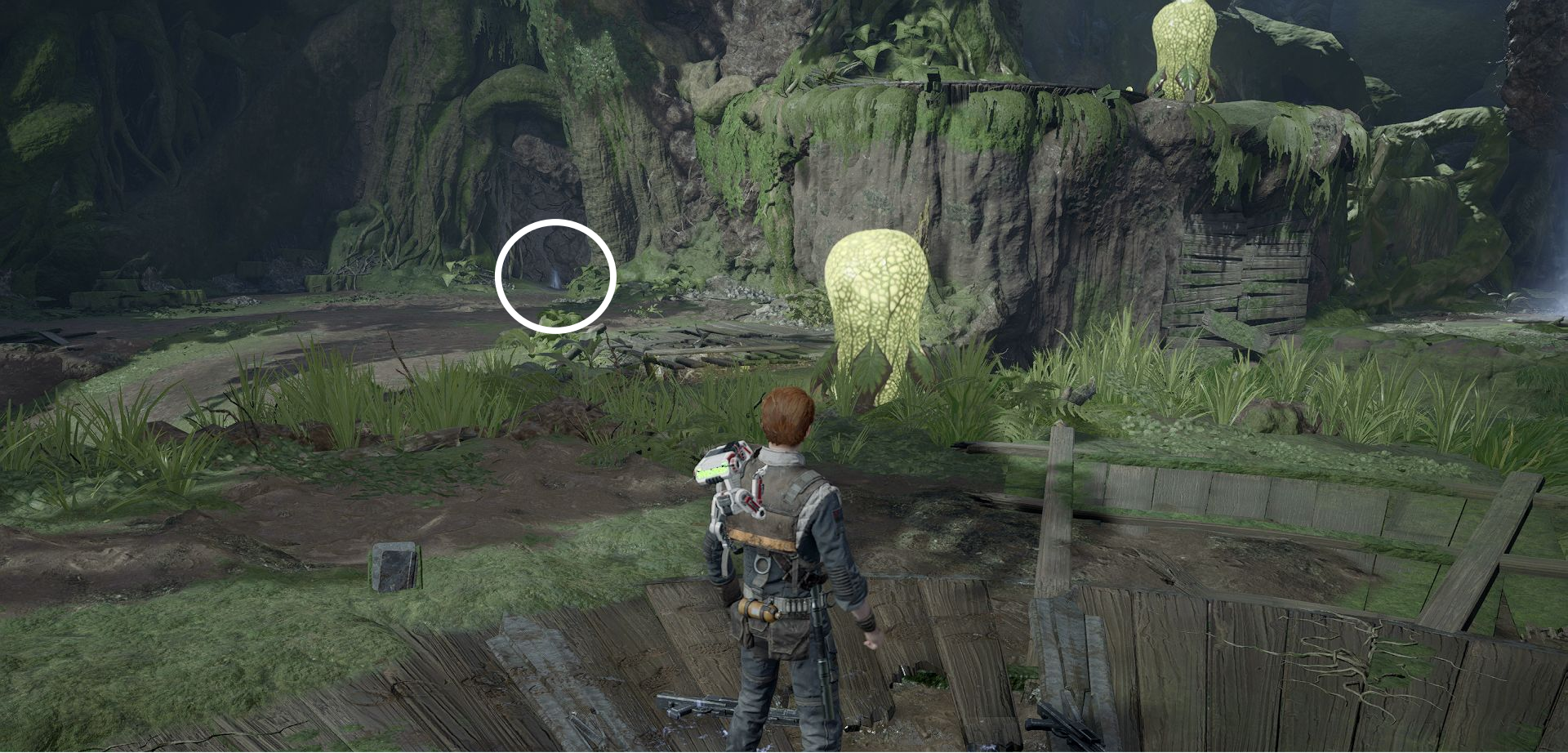
GO

GO



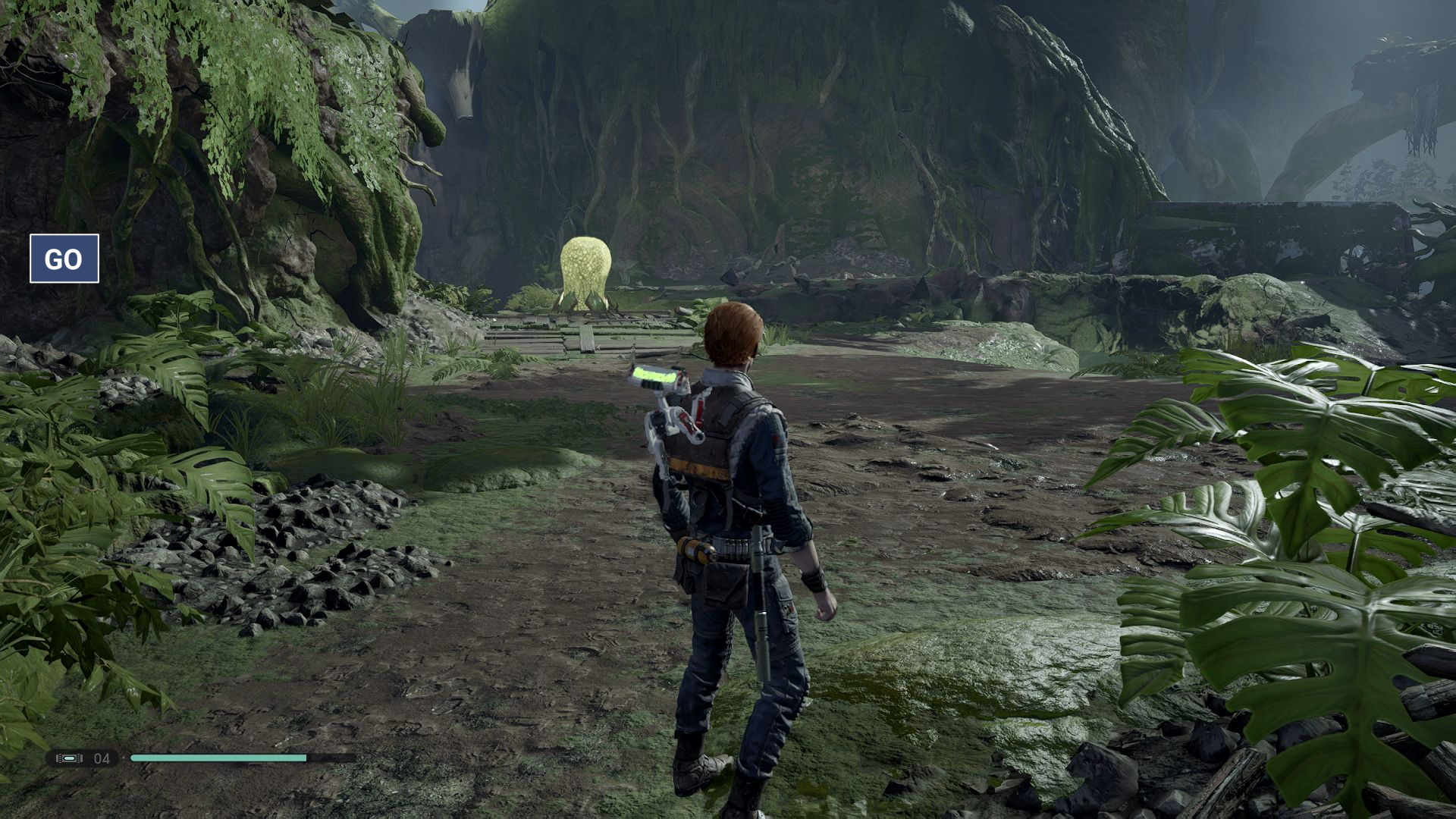


E * Rescue



E * Spiritual Connection
Backtrack

GO



GO

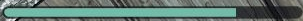


I'm on a mission from Master Eno Cordova.

Underwater Breather

GO

04





E * Wookiee Mourning Ritual
Backtrack



GO

04



C * Switch - Peace and Justice II



C * Material - Electrum Plated



C * Material - Duralium

After getting the material keep swimming until you find the wreckage and then pass through it

GO

04





S * Stim Canister +5

GO

05



ET * Saava



GO

05

GO



C * Sleeve - Valor and Wisdom

GO



E * Imperial Trackers

GO

GO



C * Emitter - Peace and Justice

GO

GO



GO

GO

Rest/Save



ET * Electrohammer Purge Trooper

GO



C * Poncho - Recon



GO

GO

GO

05





GO

05



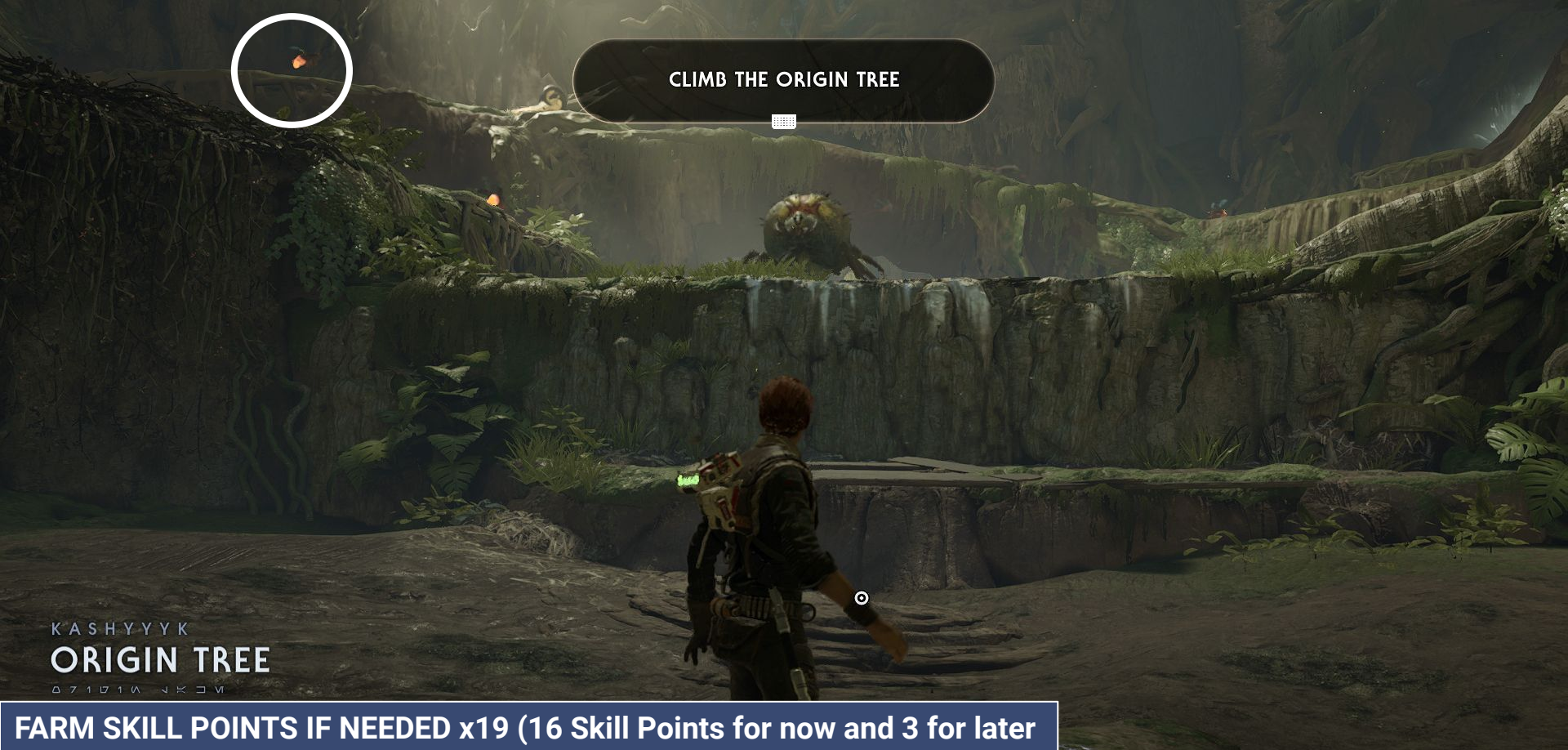
C * Material - Bronzium

GO

05



CLIMB THE ORIGIN TREE



KASHYYYK
ORIGIN TREE
Δ 7 1 0 1 8 J K M

FARM SKILL POINTS IF NEEDED x19 (16 Skill Points for now and 3 for later)

- J * Survival Skills
- J * Enhanced Survival Skills
- J * Expert Survival Skills

- J * Enhanced Force Recovery
- J * Improved Stims
- J * Sprint Strike

- J * Lightsaber Throw
- J * Power Throw
- J * Delay Thrust

- J * Greater Force Attunement
- J * Ultimate Force Attunement



CLIMB THE ORIGIN TREE

KASHYYYK
ORIGIN TREE

Δ 7 1 0 1 8 ↓ 4 3 6

FARM

(Hold R1, then triangle to one shot kill bugs)

 * NOT SO FAST - Defeat 25 enemies while they are under the effect of Empowered Slow



GO

GO

GO

GO



E * Sacred Tree



C * Poncho - Rover

P * Mushbloom

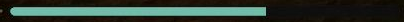
GO



E * Kashyyyk Wildlife

GO

GO



GO

GO

05



L * Shyyyo Bird

GO



While in the air to Jedi Flip.

Unlock Jedi Flip



J * Lightsaber Mastery
Rest/Save

GO

R3 MEDITATE

05



E * Tarfful and Cordova

GO

GO

GO

GO



C * Poncho - Free Kashyyyk



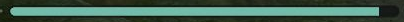
E * Wookiee Rite of Passage

GO



C * Outfit - Pilot

GO



GO





E * The Last Shyyo Bird

GO



C * Mantis - Perihelion



L * Origin Tree

GO



L * Astrium



Rest/Save

GO



BOSS



| • NINTH SISTER • |

I don't know what's got Second Sister thinking
you're so important.



*** HER NAME WAS MASANA TIDE - Defeat the Ninth Sister**

ET * The Ninth Sister



GO

03



C * Switch - Peace and Justice

KASHYYYYK

⏪ ⏩ ⏴ ⏵ ⏶ ⏷ ⏸ ⏹ ⏺

96% EXPLORED



25/27



5/5

FIND THE ASTRIUM ON DATHOMIR

USE THE HOLOTABLE ON THE MANTIS



LEGEND

- Main Objective
- Player Location
- Unexplored
- Available
- Blocked
- Save Point
- Current Level
- Inactive Level



GO

GLOOMROOT HOLLOW

Check to make sure all areas between Kyyyalstaad Basin and Origin Tree are "Explored" and all chests/secrets have been found

GO

05



GO



C * Switch - Passion and Strength II

GO

05



C * Sleeve - Passion and Strength II

GO



Check Imperial Refinery Explored% (99%)

Double Jump to reach climbing section

Check Imperial Refinery Explored% (100%)



E * Wookiee Oppression

GO

05

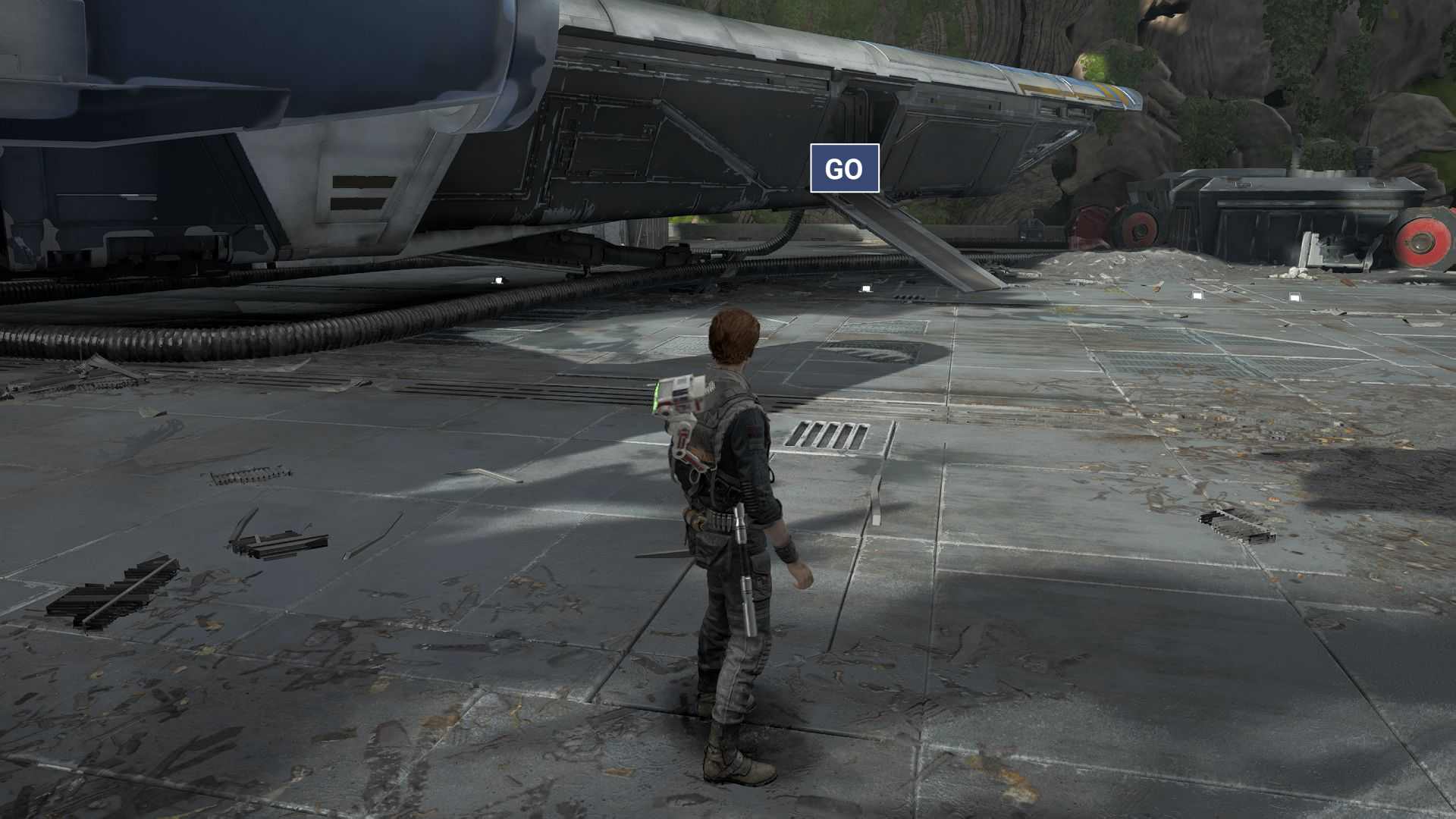


GO

GO

GO

GO



STIM CANISTERS

Stim Canister +01
Stim Canister +02
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ARCHIVE SIX - VISION

01. The Premonition
02. Acquiring the Holocron

ARCHIVE SEVEN - GOODBYE

01. My Friend
02. Secrets of the Vault

EMPIRE

01. Scout Trooper
02. Scout Trooper Commander
03. Stormtrooper
04. Stormtrooper Commander
05. AT-ST
06. Security Droid
07. Flametrooper
08. Heavy Assault Trooper
09. Probe Droid
10. Rocket Launcher Trooper
11. Electrobaton Purge Trooper
12. Electrostaff Purge Trooper
13. Purge Trooper Commander
14. Electrohammer Purge Trooper
15. The Ninth Sister
16. The Second Sister
17. Darth Vader

BOGANO

01. Bog Rat
02. Oggdo
03. Splox
04. Oggdo Bogdo

ZEFFO

01. Scazz
02. Phillak
03. Jotaz
04. Skungus
05. Tomb Guardian
06. Rapid Jotaz

DATHOMIR

01. Bane Back Spider
02. Lesser Nydak
03. Nightbrother Warrior
04. Nightbrother Archer
05. Undead Nightsister
06. Nydak Alpha
07. Gorgara
08. Taron Malicos

KASHYYYK

01. Flame Beetle
02. Wyyyschokk
03. Jaw Plant
04. Slyyyyg
05. Saava
06. Mykal
07. Albino Wyyyschokk

HAXION BROOD

01. Haxion Brood Bounty Hunter
02. Haxion Brood Commando
03. Haxion Brood Bounty Droid

SEEDS

01. Featherfern
02. Kalpi
03. Dreamwort
04. Royal Fluzz
05. Gillypod
06. Milk Grass
07. Mushbloom
08. Bonshyyr
09. Bleeding Gut
10. Mushling



· GREEZ ·

But when it's behind a comfortably thick wall of Umbaran glass? That's perfection.

TERRARIUM

BOGANO (44%)

Chests (00/16)

Secrets (00/06)

ZEFFO (80%)

Chests (29/43)

Secrets (09/14)

KASHYYYK (100%)

Chests (27/27)

Secrets (05/05)

DATHOMIR (19%)

Chests (00/16)

Secrets (01/04)

ILUM (00%)

Chests (00/05)

Secrets (00/03)



BD-1 HOLOMAP

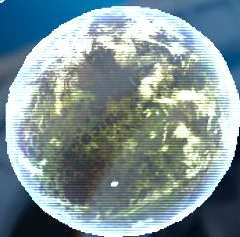
FIND THE ASTRUM ON DATHOMIR

USE THE HOLOTABLE ON THE MANTIS

LEGEND

Main Objective

Player Location



ZEFFO

D V E E O

81% EXPLORED

29/43 CHESTS

9/14 SECRETS

TRAVEL TO PLANET

VIEW MAP

L2 / R2 Zoom

L Move

R Rotate

Travel to Planet

View planet map

Close



Rest/Save on Mantis

GO

CERE
You too.



GO



R3 MEDITATE

05

GO



GO



S * Stim Canister +6
Backtrack



C * Material - Arcetron

GO



GO

GO

GO





E * Cave-In



GO

WARNING
DO NOT ENTER
UNLESS AUTHORIZED

SLICE

06



E * Drowned

GO

06



ZEFFO
CRASH SITE
Z E F F O

| • BD-1 • |

Bee.

E * Memorial

GO

06



C * Sleeve - Elemental Nature

GO



C * Poncho - Fjord

GO

07



E * Life Essence - Zeffonion Cranium
Backtrack



C * BD Skin - Grungio (underwater)

GO



C * Material - Polished Bronzium

GO



C * BD Skin - Swoop

GO



C * Emitter - Elemental Nature

GO

GO



GO

07

GO



C * Switch - Elemental Nature

GO

07

GO



C * Poncho - Hyper Shell

GO



GO

GO





GO

M * Rabid Jotaz
ET * Rabid Jotaz

GO

GO

OVERCHARGE

07

GO



C * Material - Orichalc

GO

GO

OVERCHARGE

07



E * The Attack

GO



E * Force Essence - Transmission

GO



OVERCHARGE

07



Check Broken Wing Explored% (92%)
Overcharge and go down hallway to exit
Check Broken Wing Explored% (100%)

GO

GO

07

ZEFFO

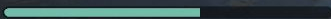
VENATOR WRECKAGE

Υ Μ Α Κ ↓ Δ 7 □ 7 Μ 4 □ Κ Δ Μ

GO



07



GO

07

GO

07



GO

GO



R3 MEDITATE

07

GO



C * Switch - Elemental Nature II