



MMMM...  
IT'S JUST LIKE RIDING  
A BICYCLE...WHATEVER  
THAT IS!

UM, IT'S  
A THING PEOPLE  
USED TO -





I DON'T CARE,  
I JUST WANT TO ... OOOOH...  
BECOME MYSELF  
AGAIN!





AHH, THERE  
WE GO! HOW DO I  
LOOK, LADIES?

HUH, I DIDN'T  
EXPECT YOU COULD  
CHANGE SO FULLY  
ALREADY...





OH?

WELL, THERE'S SO MUCH WE DON'T UNDERSTAND -

- RIGHT, HER NANOBOTS ARE A WHOLE NEW BREED!

WE HOPE YOU ENJOYED THE



A scene from a video game featuring three female characters in a futuristic, industrial environment. On the left, a character with purple hair and sunglasses, wearing a white and purple outfit, has a speech bubble. In the center, a character with red hair, wearing a red leather top and fishnet stockings, has a speech bubble. On the right, a character with blonde hair and sunglasses, wearing a blue and yellow tactical outfit, has a speech bubble. The background shows metallic structures and warm lighting.

FASCINATING.  
I'M *SURE* THERE'LL  
BE *PLENTY* OF TIME  
FOR DISCUSSION  
LATER!

WHOA, HEY,  
WHERE ARE YOU  
GOING?

I WANT  
TO SEE WHERE  
THE *HELL* WE  
ARE!

I THINK  
YOU'LL BE A BIT  
DISAPPOINTED...



A scene from a video game featuring three female characters in a futuristic, industrial environment. The character on the left is seen from the back, wearing a white and pink outfit with a visor. The middle character is also seen from the back, wearing a grey and brown tactical suit. The character on the right is seen from the back, wearing a red and black outfit with fishnet stockings and red boots. They are standing on a platform with yellow and black hazard stripes. The background shows a metallic wall with a door and some equipment.

NOT MUCH  
TO SEE, IS THERE?

HUH.

WE'RE IN  
SOME UNDERGROUND  
BUNKER, COMPLEX,  
WHATEVER...

OUR...HOSTS  
ARE WAITING FOR  
US, TOO.




A scene from a video game featuring three characters on a yellow and black striped industrial platform. On the left, a character with short blonde hair is seen from behind, wearing a grey and tan tactical vest and pants. In the center, a character with red hair is shown in profile, wearing a shiny red top and fishnet stockings. On the right, a character with purple hair and glasses is seen from the back, wearing a white hoodie and purple pants. Three speech bubbles are overlaid on the scene, containing text.

WELL, I  
GUESS WE OUGHT  
TO GO THANK THEM  
FOR THEIR -

- HOSPITALITY?


- FOR  
SAVING YOUR  
LIFE??





YEAH, ALL OF THAT...I'M *EAGER* TO HEAR JUST WHAT THE *HELL* WENT DOWN OUT THERE!





BUT IF I'M  
GOING TO MEET THE  
WHOLE TEAM, I FEEL LIKE I  
SHOULD CHANGE OUT OF THIS  
OLD OUTFIT AND INTO  
SOMETHING A BIT  
MORE...



A character with short red hair and blue eyes, wearing a shiny, dark red, form-fitting outfit with cutouts, stands in a locker room. The outfit consists of a high-necked top with a large white cutout, a matching bottom piece with two large white cutouts, and long gloves and boots. She has her hands on her hips and is looking slightly to the right. A speech bubble is positioned to her left, containing text. The background shows a locker room with lockers and a sign that says "STAT UNIT".

*...APPROPRIATE!  
MMM, THAT'S MUCH BETTER.  
NOW, LADIES...HOW ABOUT  
YOU INTRODUCE ME  
PROPERLY?*