



ROAD TO COMPLETION

ACTIVE NEURONS PUZZLE GAME



THANK YOU PATRONS

Your financial support is the only reason why I'm able to continue creating quality Road to Completion Guides
All of you are truly the best!



SEARCH

- Press CTRL + F to pull up the search function

Search Method 1 - Type the name of the item, collectible or trophy

Search Method 2 - Copy or type the letters (or) trophy icon followed by a space, then an “*” (Example - A*)

- Using the Search Function, press up or down to quickly find a specific item, collectible or trophy



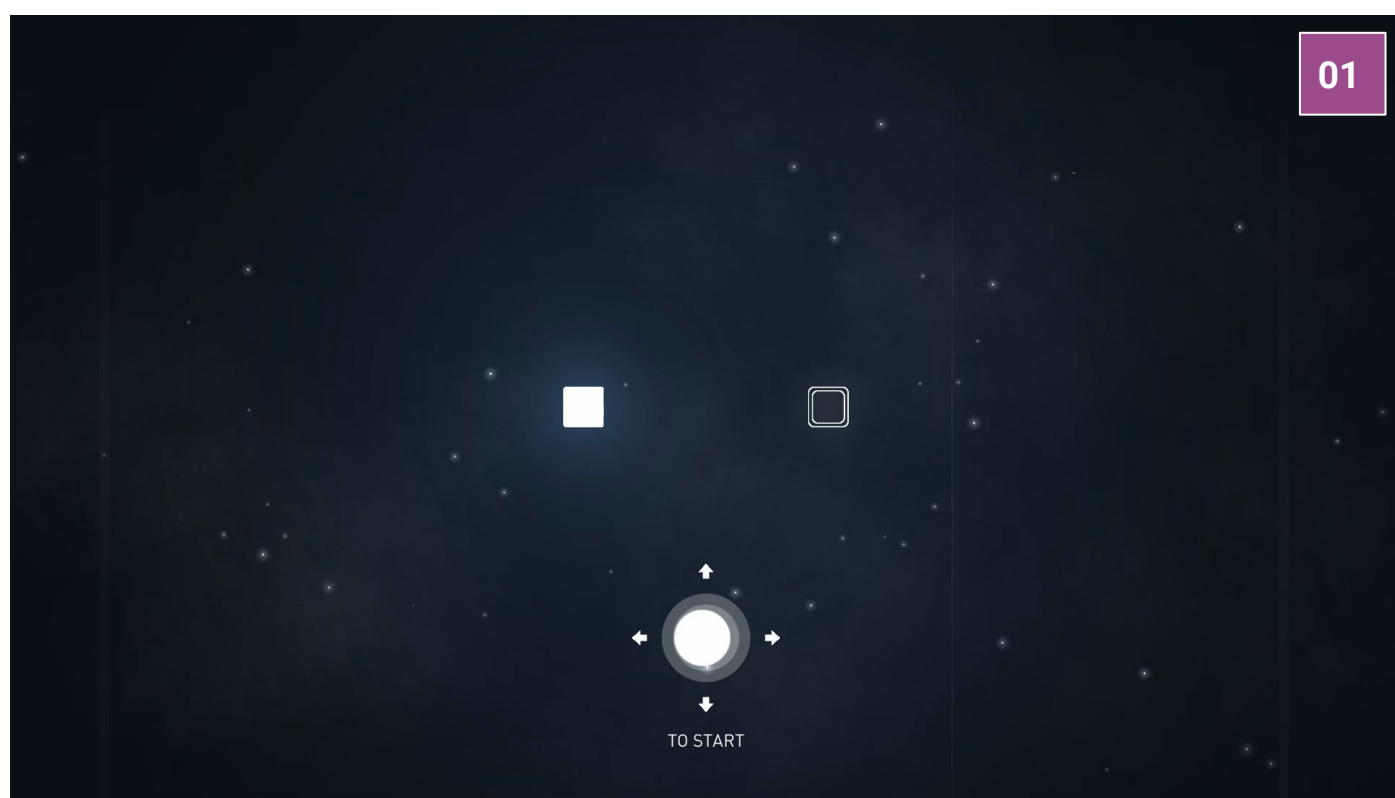
Trophies / 19



SOLUTION

Triangle / solution / 🏆

Right / target



🏆 * TROPHY 01/19

🏆 HELP - Use the solution

SOLUTION

Down

Right

Up / target

02



 Restart

 Solution

Menu 

SOLUTION


Down

Right / target

03



 Restart

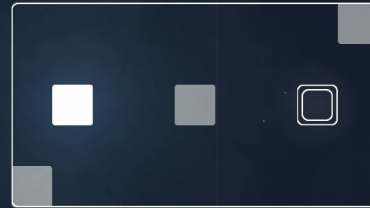
 Solution

Menu 

SOLUTION

Up
Right
Down / target

04



 Restart

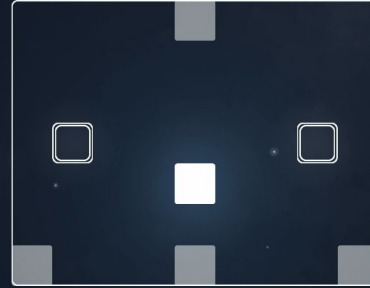
 Solution

Menu 


SOLUTION

Down
Right
Up
Left
Down
Right
Up / target
Left
Up
Right
Down
Left
Up / target

05



 Réstart

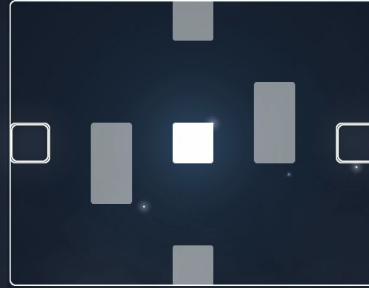
 Solution

Menu 


SOLUTION

Up
Left
Down / target
Right
Down
Right
Up / target

06



 Restart

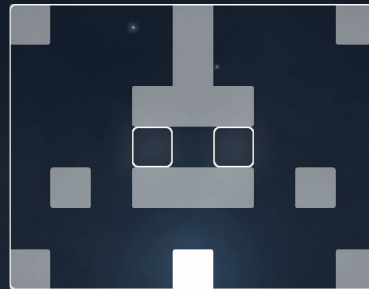
 Solution

Menu 


SOLUTION

Right
Up
Right
Up
Left
Up
Right
Down
Left / target
Down
Left
Up
Left
Up
Right
Up
Left
Down
Right / target

07



 Restart

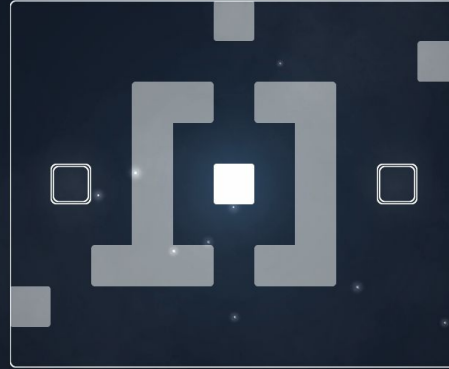
 Solution

Menu 


SOLUTION

Up
Left
Down
Right
Up / target
Right
Up
Right
Down
Right
Down / target

08



 Restart

 Solution

Menu 

SOLUTION

Right

Up

Left

Up

Right

Down

Right

Up / target

09



 Restart

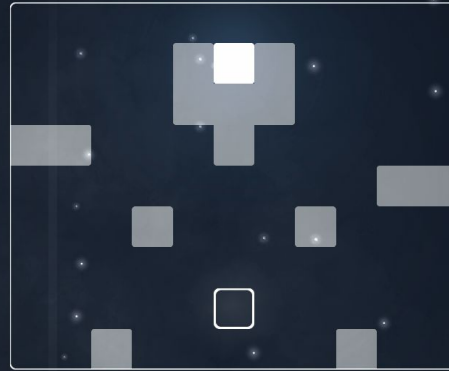
 Solution

Menu 


SOLUTION

Up
Left
Down
Right
Down
Right
Down
Left / target

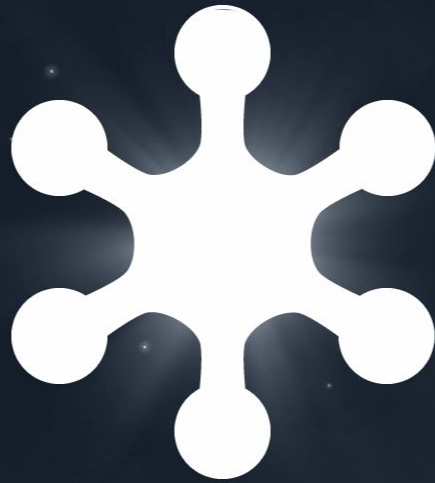
10




 Restart

 Solution

Menu 

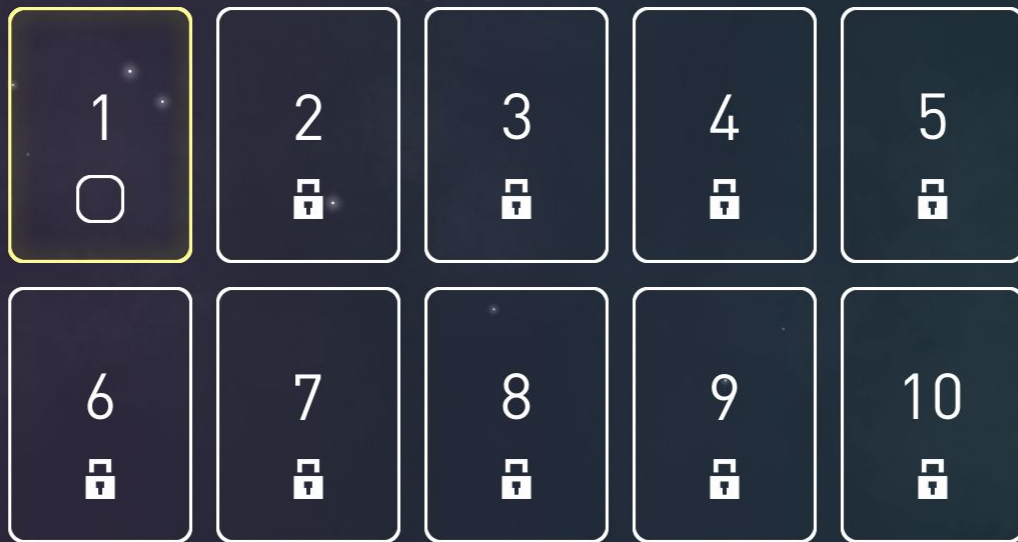


 * **TROPHY 02/19**

 **WHITE NEURON** - Charge the first neuron

 Next

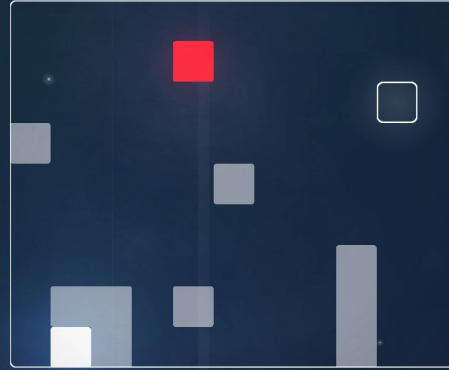




SOLUTION

Left
Up
Right
Down
Right
Up
Right
Down
Left
Up / target

02



 Restart

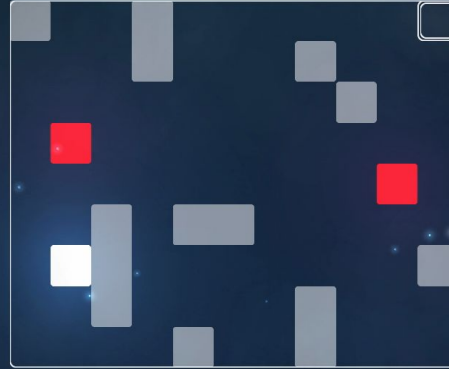
 Solution

Menu 


SOLUTION

Down
Right
Up
Right
Down
Right
Down
Left
Up
Right
Up / target

03



 Restart

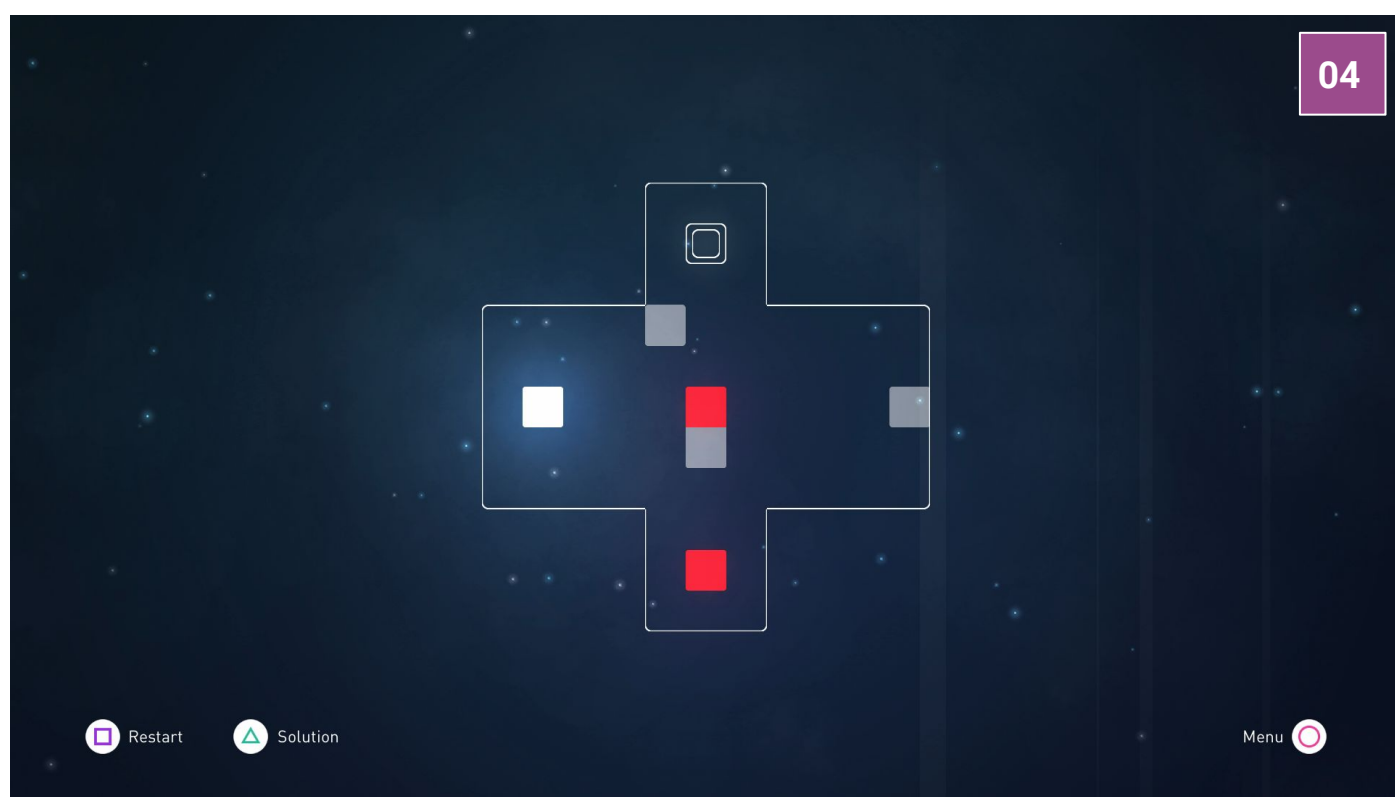
 Solution

Menu 

SOLUTION

Down
Right
Up
Left
Down
Left
Up
Right
Up
Left
Up / target

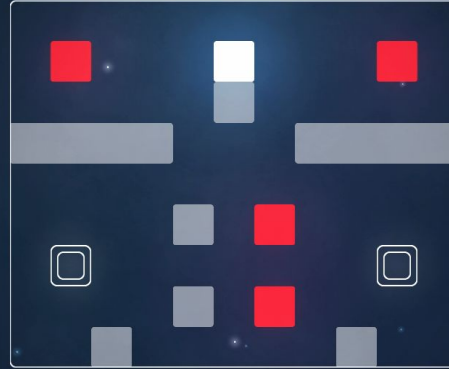
04



SOLUTION

Up
Left
Down
Right
Down
Left
Down
Right
Up / target
Right
Up
Right
Down
Left
Up / target

05



Restart



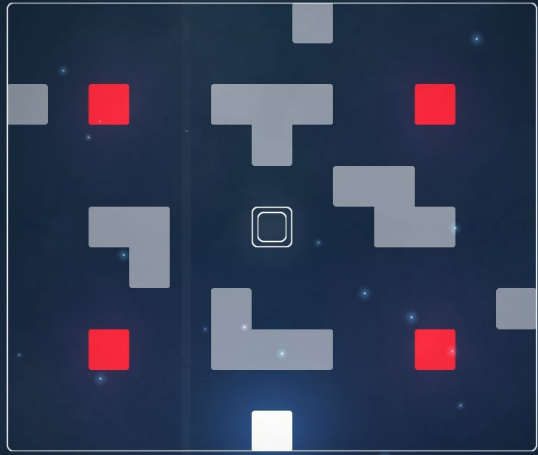
Solution




Menu

SOLUTION

Left
Up
Right
Down
Right
Up
Left
Down
Left
Down
Left
Up / target



 Restart

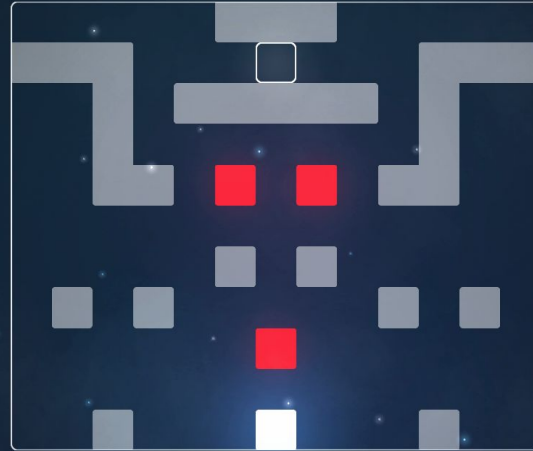
 Solution

Menu 

SOLUTION

Left
Up
Left
Up
Right
Down
Right
Up
Left
Up
Right
Down
Right / target

07



SOLUTION

Right
Down
Left
Up
Right
Up
Right / target
Up
Right
Down / target

08



Restart

Solution

Menu

SOLUTION

Right

Up

Right

Down

Left / target

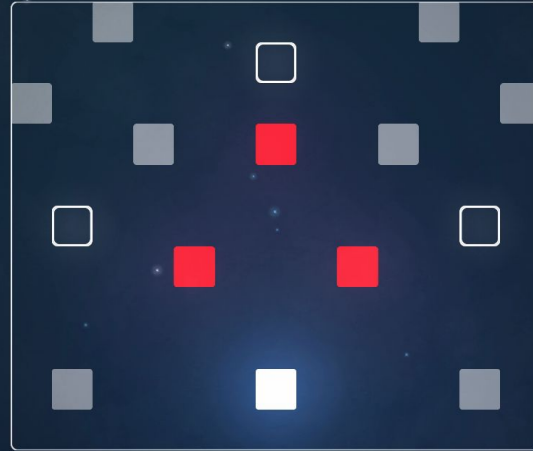
09



SOLUTION

Left
Up
Right / target
Left
Up
Right
Down / target
Right
Up
Left
Up
Right
Up
Left
Down / target

10



Restart




Solution



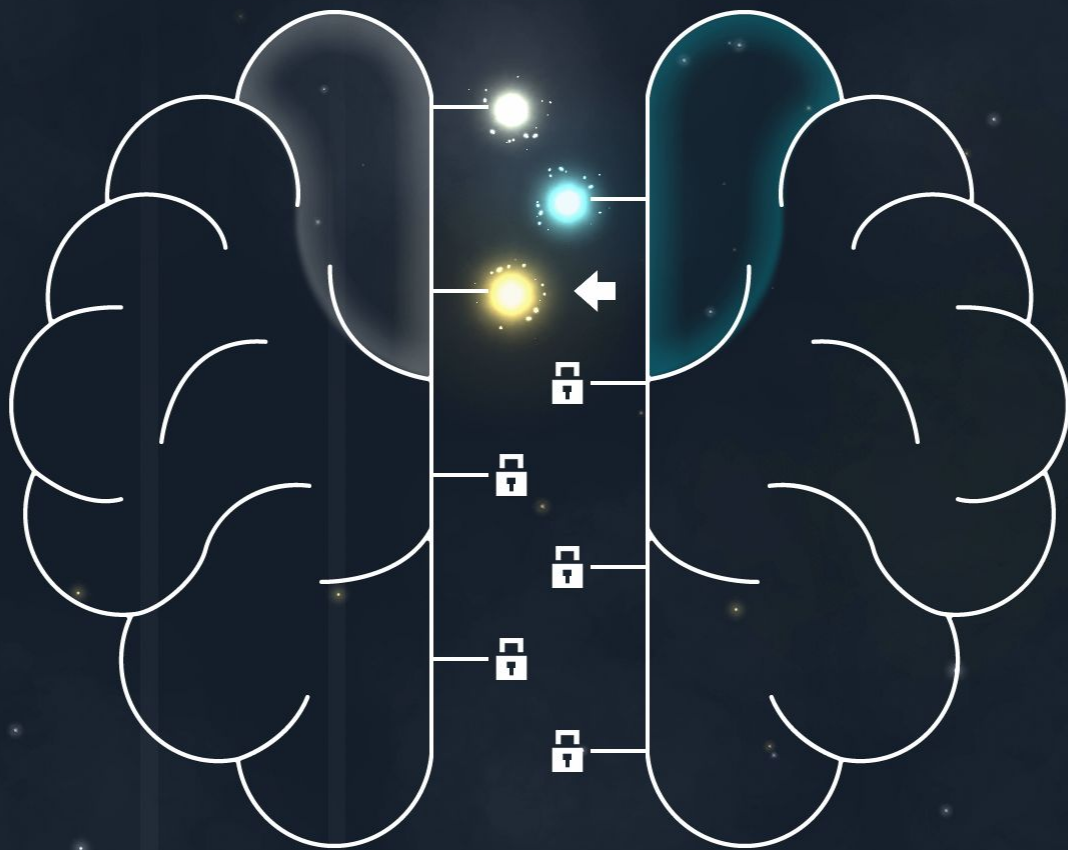
Menu

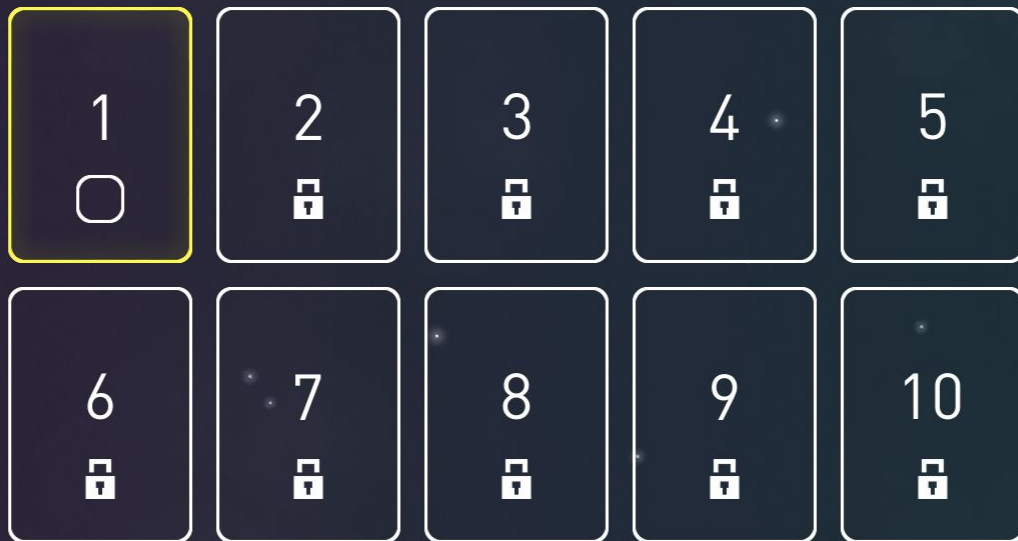


 * TROPHY 04/19

 BLUE NEURON - Charge the second neuron

 Next





SOLUTION

Left / avoid pink block

Up

Right

Down / target

Left

Down

Right

Up

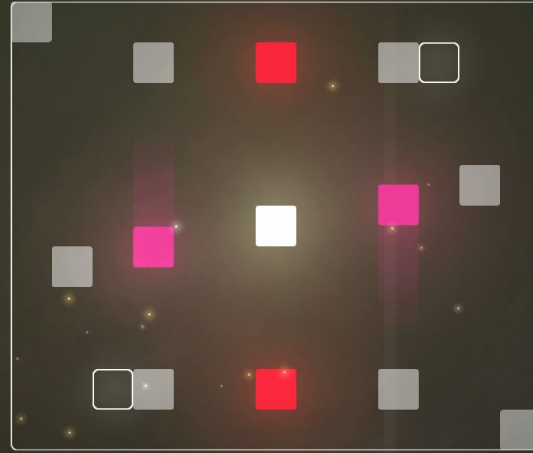
Right

Down

Left

Up / target

02



 Restart

 Solution

Menu 

SOLUTION

Right

Up

Left

Up

Right / avoid pink block

Up

Left

Down

Right

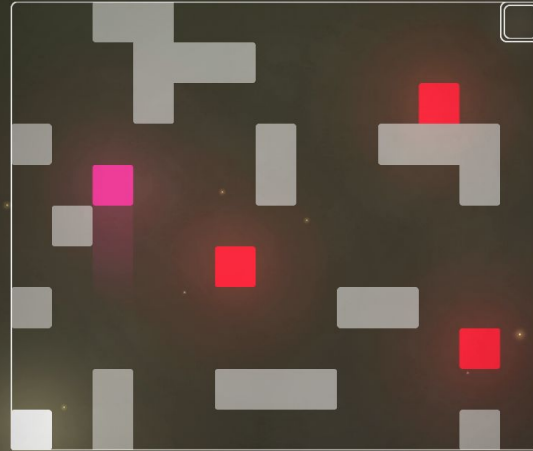
Up

Left


Up

Right / target

03



 Restart

 Solution

Menu 

SOLUTION

Down / avoid pink block

Left

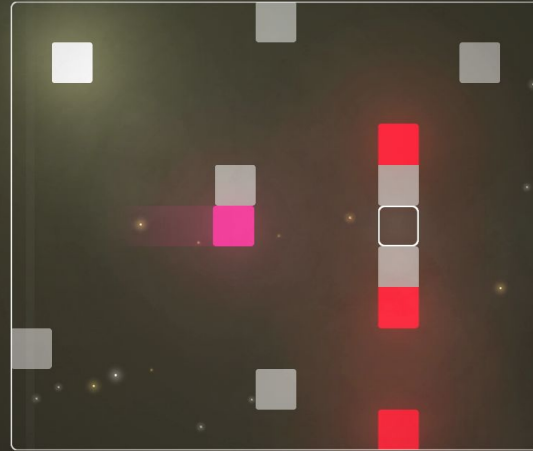
Up

Right


Up / avoid pink block

Right / target

04



 Restart

 Solution

Menu 

SOLUTION

Right / avoid pink block

Down

Right

Up

Left

Down

Right / target

Down

Left / avoid pink blocks

Up

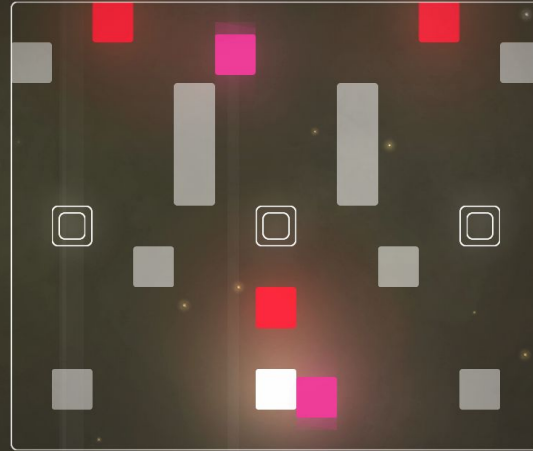
Right

Down


Left / target

Right / avoid pink block to hit target

05



 Restart

 Solution

Menu 

SOLUTION

Right

Up

Left / avoid pink block

Up

Right

Down

Right / avoid pink block

Down / avoid pink block

Right / avoid pink block

Up

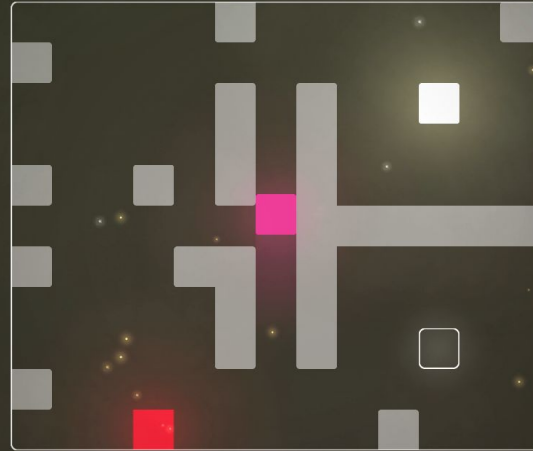
Right

Down

Left

Up / target

06



 Restart

 Solution

Menu 

SOLUTION

Down

Right

Up

Left

Up

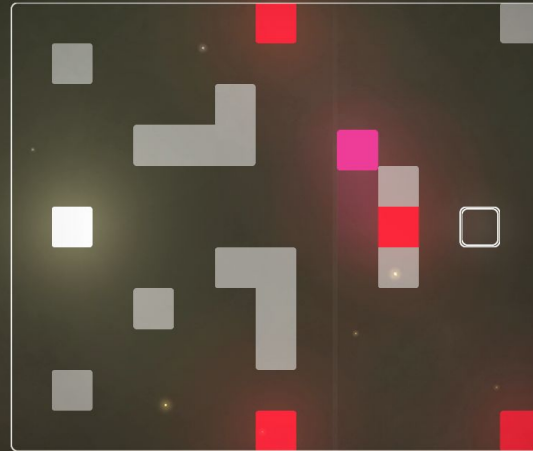
Right / avoid pink block

Up / avoid pink block

Right / avoid pink block

Down / target

07



 Restart

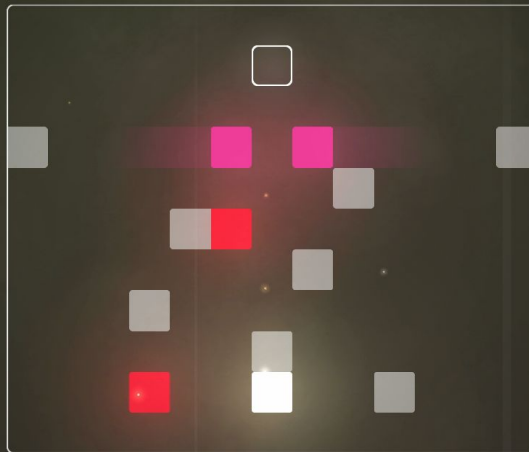
 Solution

Menu 


SOLUTION

Down
Right
Up
Left
Down
Left
Up
Left
Up
Right
Up / avoid pink blocks to hit target

08



 Restart

 Solution

Menu 

SOLUTION

Up / avoid pink block

Right

Down / avoid pink block

Right

Up / target

Down

Left

Up / avoid pink block

Left

Up

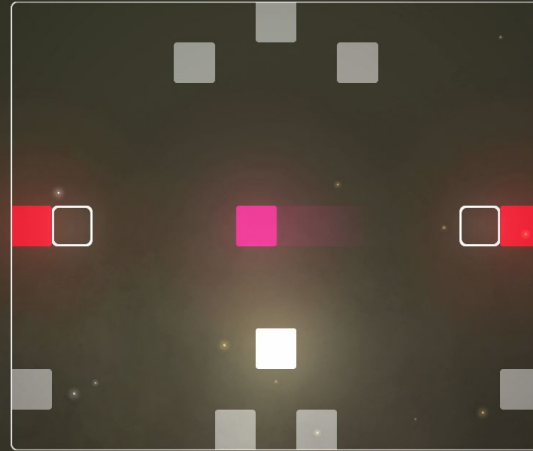
Right

Down / avoid pink block

Left

Up / target

09



 Restart

 Solution

Menu 

SOLUTION

Down

Right / avoid pink block

Up

Left / avoid pink block

Up

Left

Down

Right

Down / target

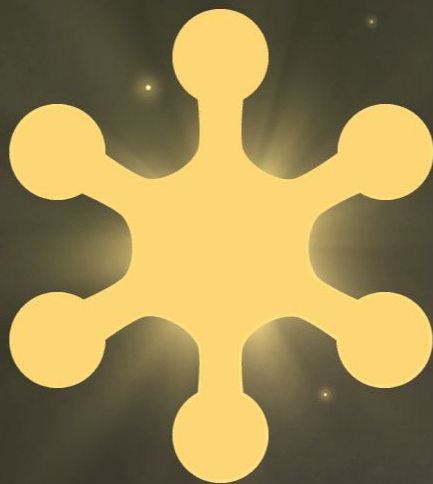
10




 Restart

 Solution

Menu 

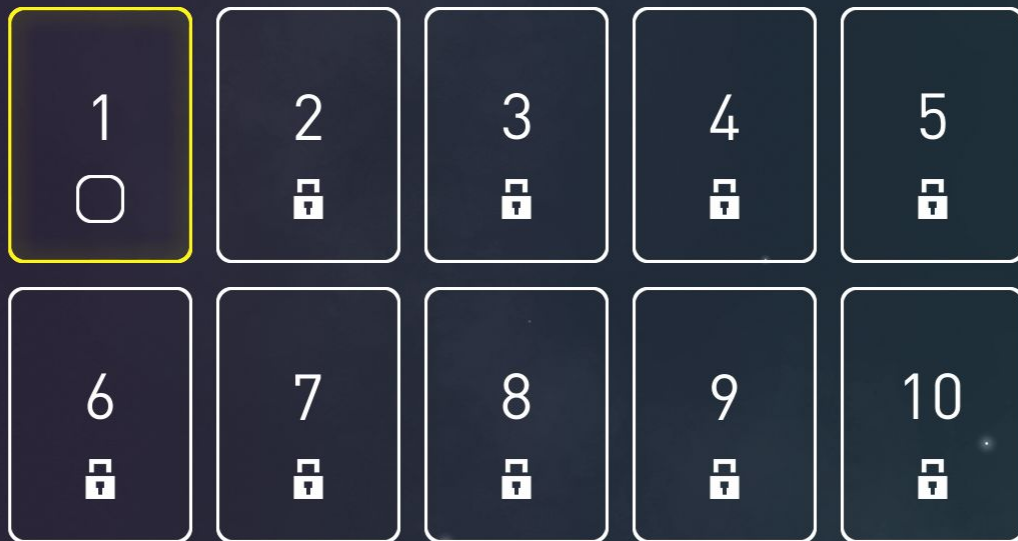


 * **TROPHY 06/19**

 **YELLOW NEURON** - Charge the third neuron

 Next





SOLUTION

Right / hit green block / 🏆

Wait for pink block to hit green block

Right

Down

Left

Up

Left

Down

Right

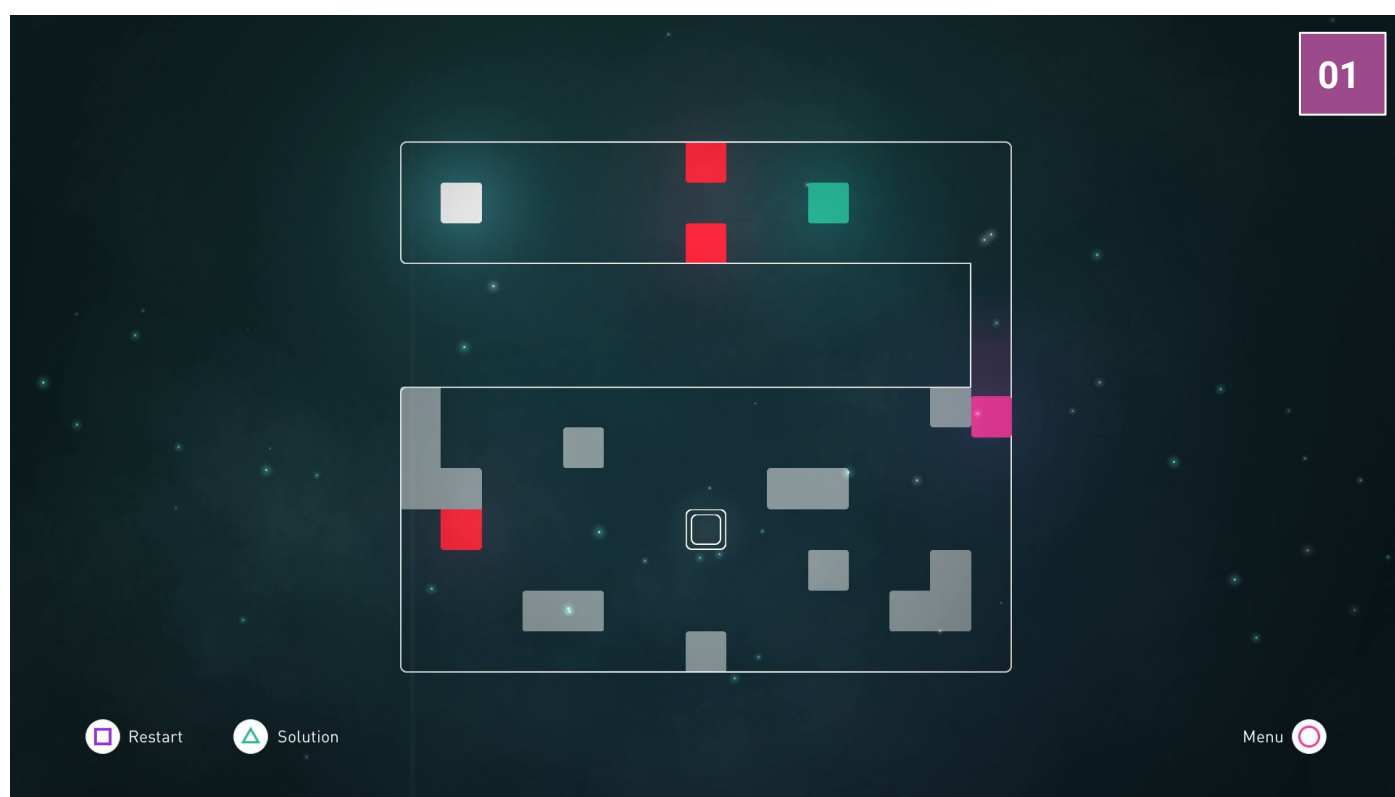
Down

Right

Up

Left / target

01



🏆 * TROPHY 07/19

🏆 INERTIA - Push inert object

SOLUTION

Right

Down / hit target with green block

Down / avoid pink block

Left

Down

Right

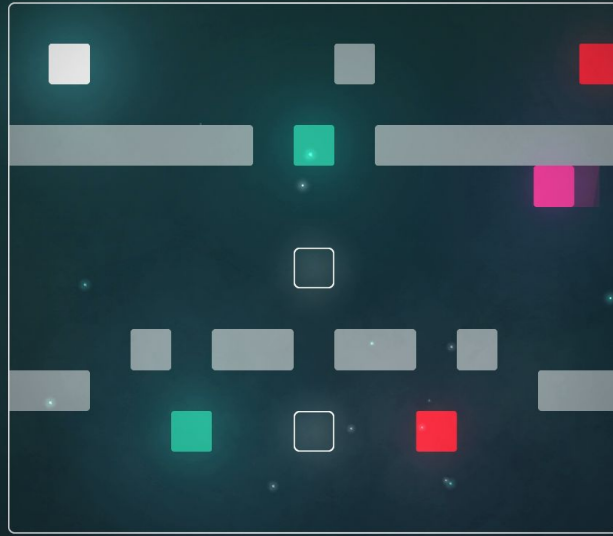
Down

Left


Up

Right / hit target with green block

02



 Restart

 Solution

Menu 

SOLUTION

Down

Right

Up

Right

Down

Right / avoid pink block

Up / hit green block

Up

Right

Up

Left / avoid pink block

Left / avoid pink block

Up

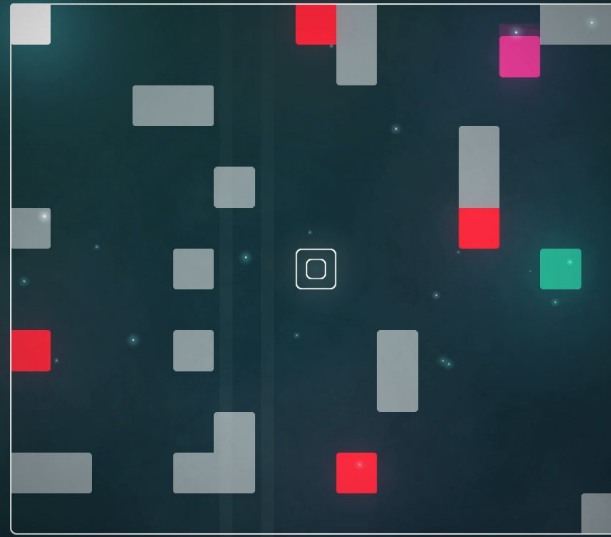
Left

Down / hit green block


Down

Left / target

04



 Restart

 Solution

Menu 

SOLUTION

Right

Up

Right

Down

Left

Up

Right

Up

Left

Up

Left

Down

Right / hit green block

Left / avoid pink block

Up / avoid pink block

Right / avoid pink block

Down

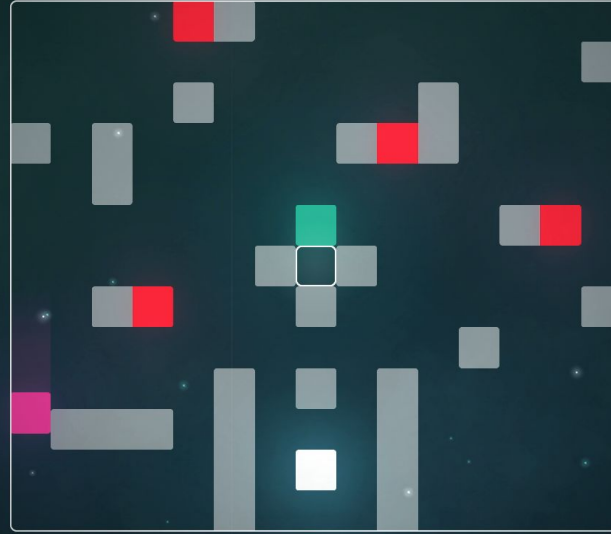
Right

Up

Right

Down / target

05



 Restart

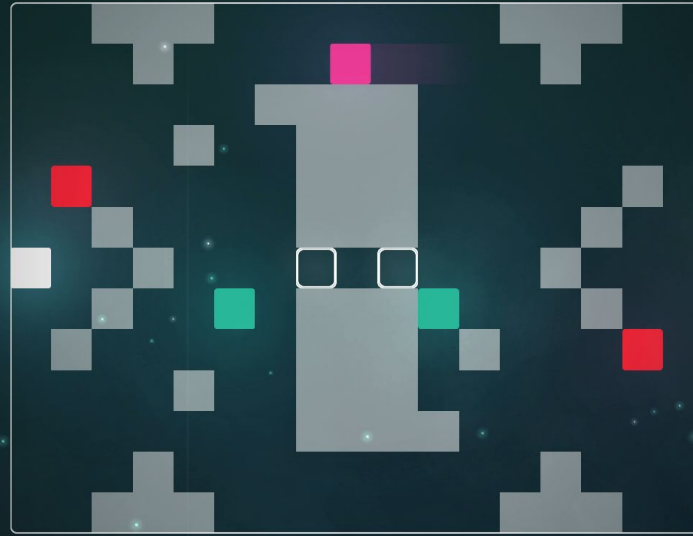
 Solution

Menu 

SOLUTION

Down
Right
Up
Right
Up
Right / hit green block
Up
Right
Down / hit green block
Right / target
Up
Left
Up / avoid pink block
Right
Down / avoid pink block
Right
Down
Right
Up
Left
Down
Left
Down / hit green block
Left / target

06



 Restart

 Solution

Menu 

SOLUTION

Right

Up

Left

Up

Right

Up / hit green block

Up

Right

Up

Left / hit green block

Up

Left / hit green block

Down / hit green block

Down

Left

Down

Right / hit green block into red block

Right / avoid pink block

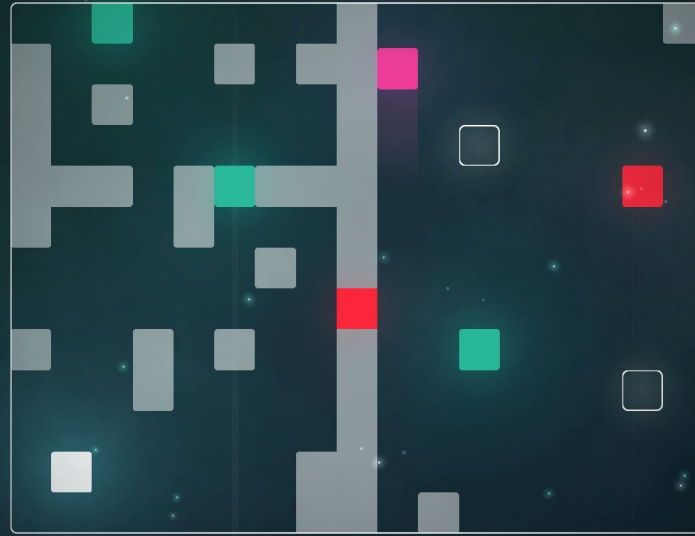
Down

Left


Up / hit target with green block

Right / target

07



 Restart

 Solution

Menu 

SOLUTION

Left / avoid pink block

Right / avoid pink block

Right / avoid pink block

Up / avoid pink block

Right / avoid pink block

Down / hit green block

Down

Left / avoid pink block to hit target

Down

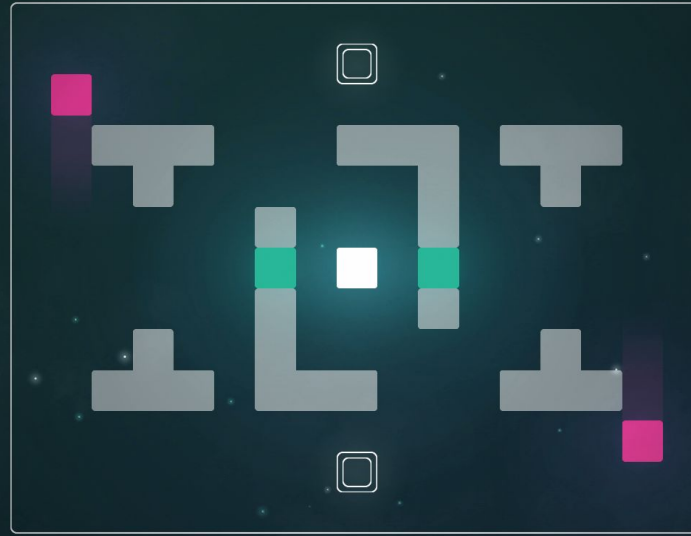
Left / avoid pink block

Up / hit green block

Up

Right / avoid pink block to hit target

08



 Restart

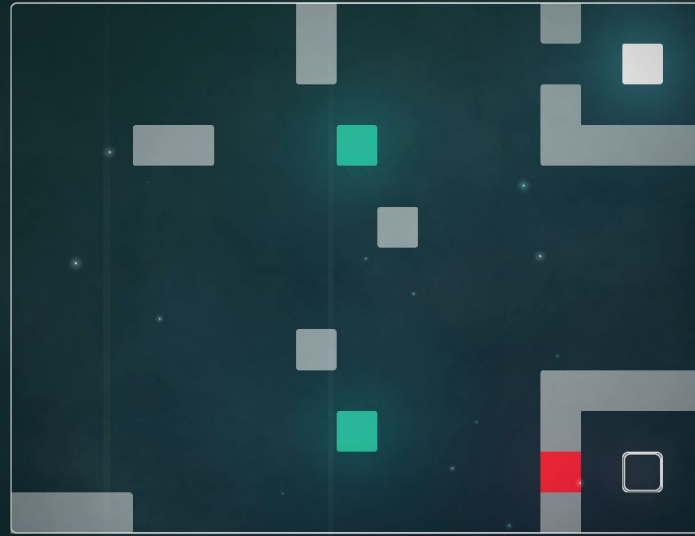
 Solution

Menu 

SOLUTION

Left
Up
Right
Down
Left
Up
Right
Down
Left
Down / hit green block
Right
Up
Left
Down / hit green block
Left
Down
Right / hit green block into red block
Right / target

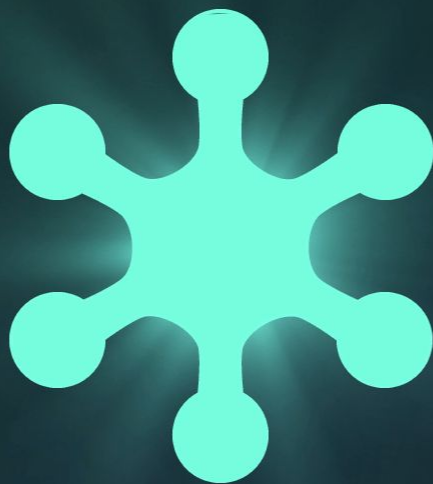
09




 Restart

 Solution

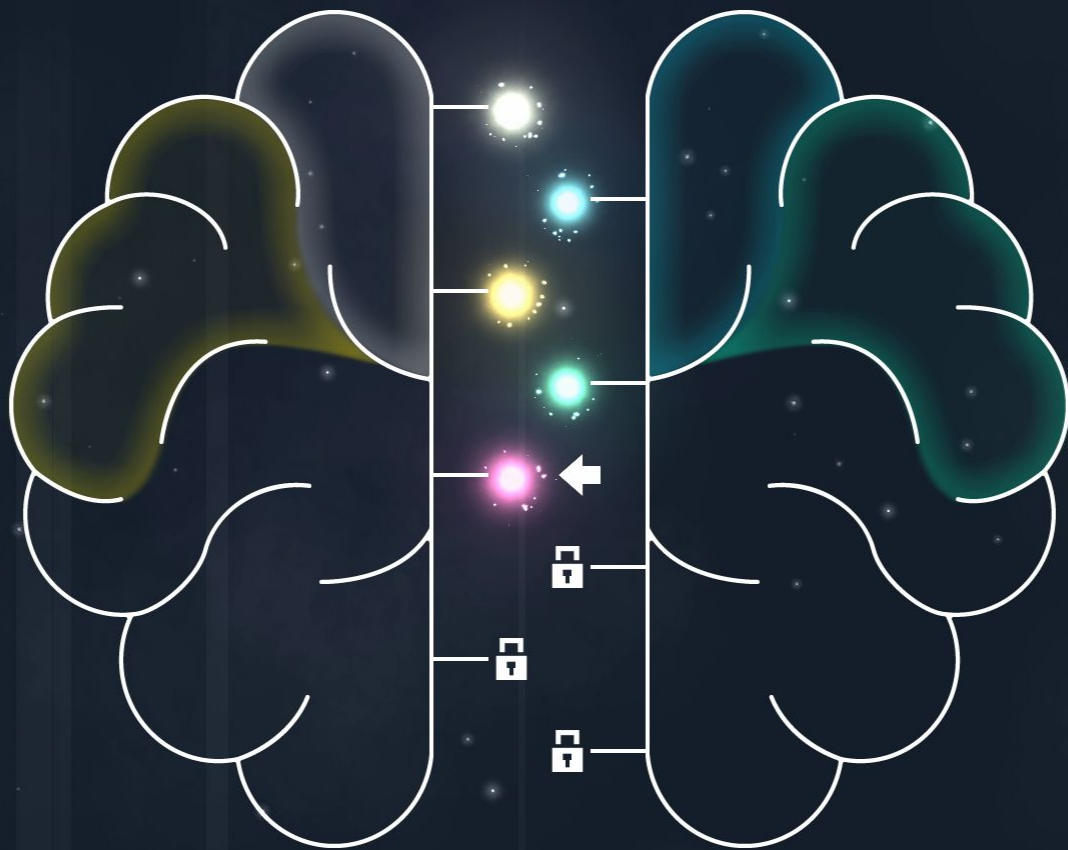
Menu 

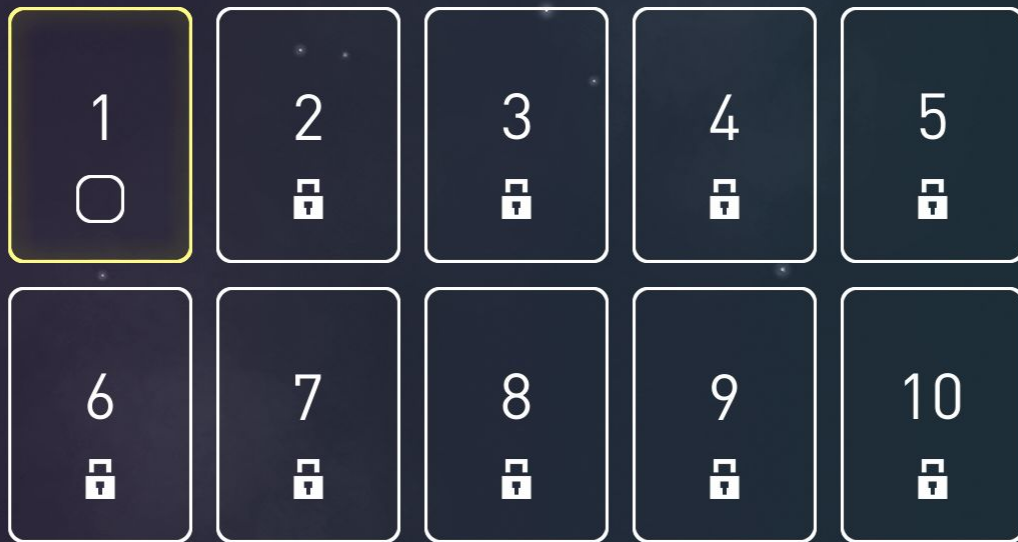


 * **TROPHY 08/19**

 SEA NEURON - Charge the fourth neuron

 Next





SOLUTION

Left

Up / open door / 🏆

Down

Right

Up

Left

Up

Right

Down / hit green block

Left

Down

Right / hit green block into red block

Down

Left

Up

Right / hit green block

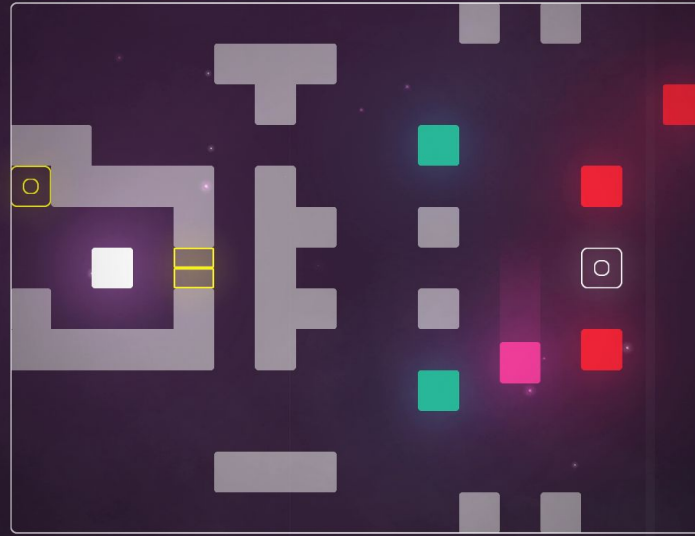
Right / avoid pink block

Up

Left

Down / target

01



Restart

Solution

Menu

🏆 * TROPHY 09/19

🏆 DOOR - Open the door

SOLUTION

Left

Up

Right / hit green block

Up / avoid pink block

Right / avoid pink block

Down / avoid pink block

Down

Left

Down

Right / hit green block into red block

Right / open gate

Up

Right

Down

Left / hit green block into red block

Left

Up

Right

Up

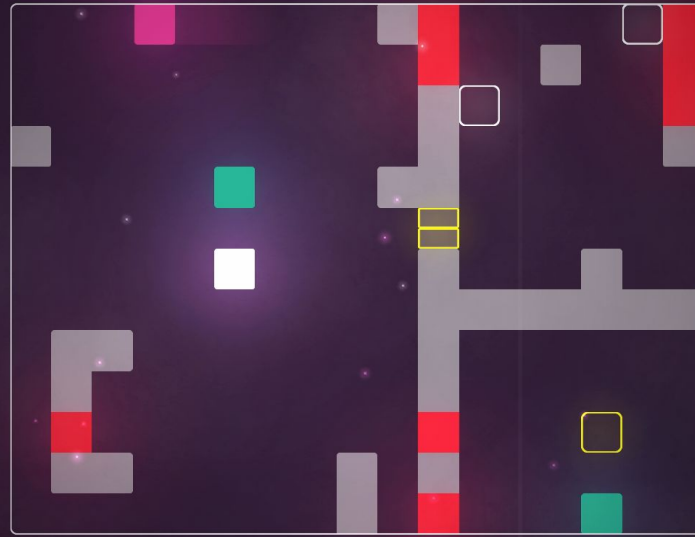
Left

Up / target

Right

Up / target

03



Restart



Solution

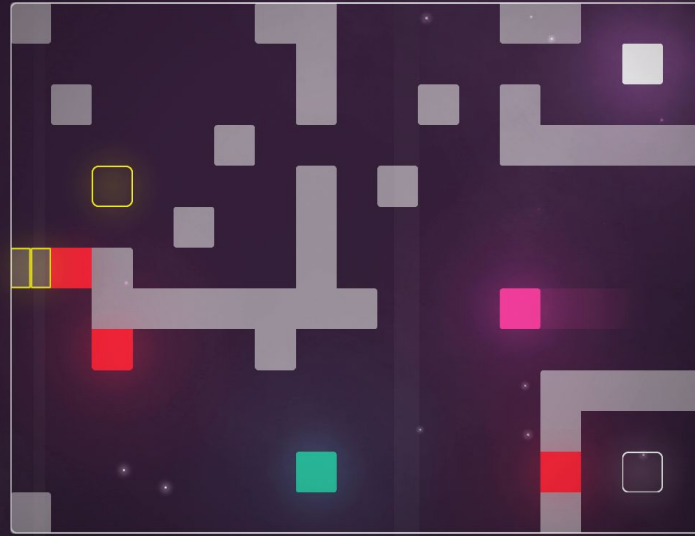


Menu

SOLUTION

Left
Down
Right
Up
Left
Up
Left
Up
Left
Down
Right
Up
Right
Down
Left
Down / open gate
Left
Down
Right / hit green block into red block
Right / target

04



 Restart

 Solution

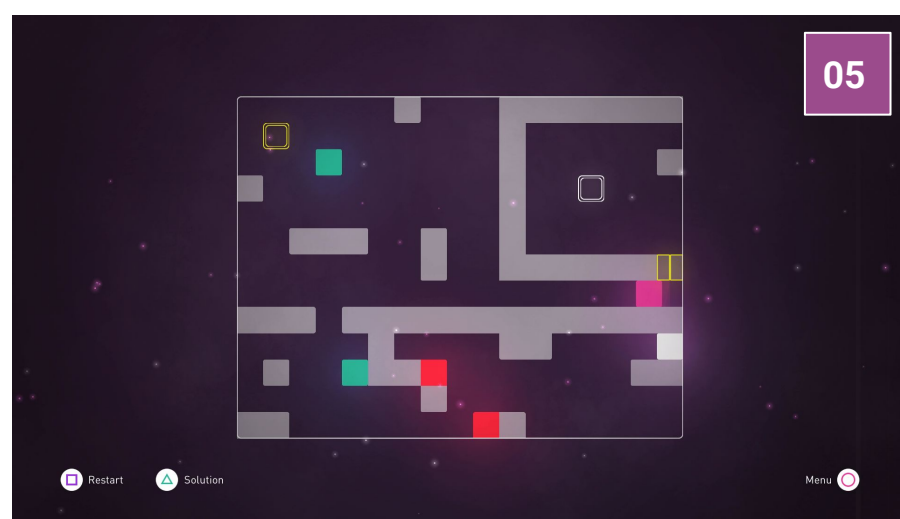
Menu 

SOLUTION / PART 1

Left
Down
Right
Up
Left
Down
Left
Up
Right
Down / hit green block
Down
Right
Down
Left / hit green block
Left
Up
Right
Up
Left / open gate
Up
Left
Down
Right / hit green block
Right
Up
Right

SOLUTION / PART 2

Down / hit green block
Down
Left
Down
Right / hit green block into pink block
Right
Up
Left / target



SOLUTION

Right

Up / avoid pink block

Left

Up

Right

Down

Left / target

Right

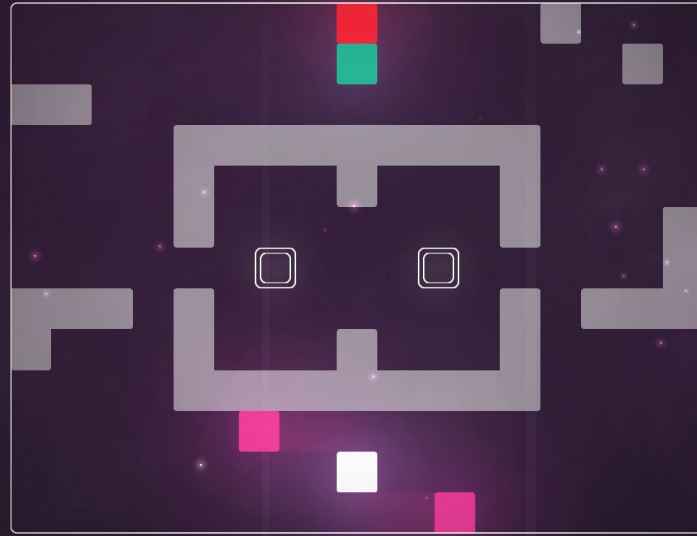
Up

Left


Down

Right / target

06



 Restart

 Solution

Menu 

SOLUTION

Down / target

Right

Down

Left / hit green block

Up / target

Down

Left

Up / hit green block into target

Left

Down

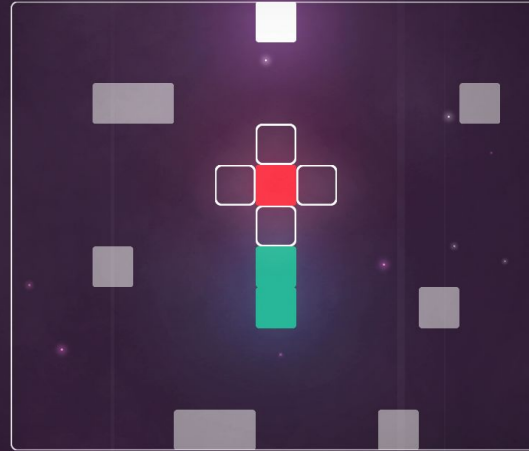
Right

Up / hit green block


Up

Right / target

08



 Restart

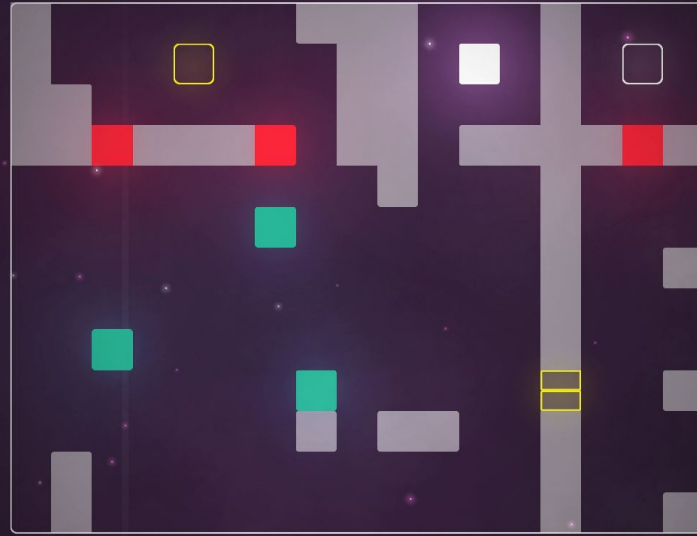
 Solution

Menu 


SOLUTION

Left
Down
Right
Down
Left
Up / hit green block into red block
Right / hit green block
Up / hit green block into red block
Up
Left
Down
Right / open door
Down
Right
Down
Right / hit green block
Right
Down
Right
Up / hit green block into red block
Up / target

09




 Restart

 Solution

Menu 

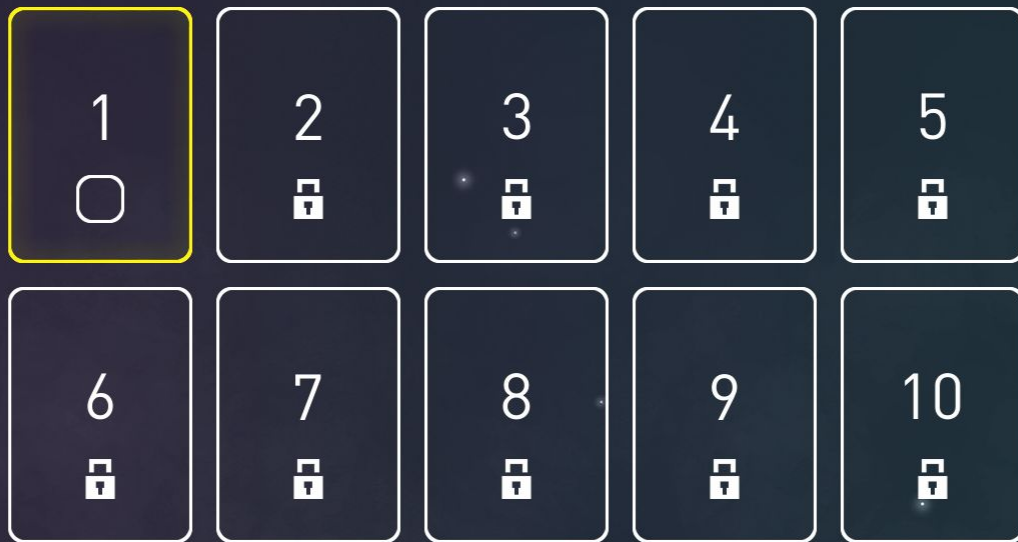


 * **TROPHY 10/19**

 PINK NEURON - Charge the fifth neuron

 Next





SOLUTION

Right

Down

Left

Up / teleport / 🏆

Up

Left

Up / avoid pink block

Left

Down / avoid pink block

Left

Down / open gate

Up

Right

Up / avoid pink block

Right

Down

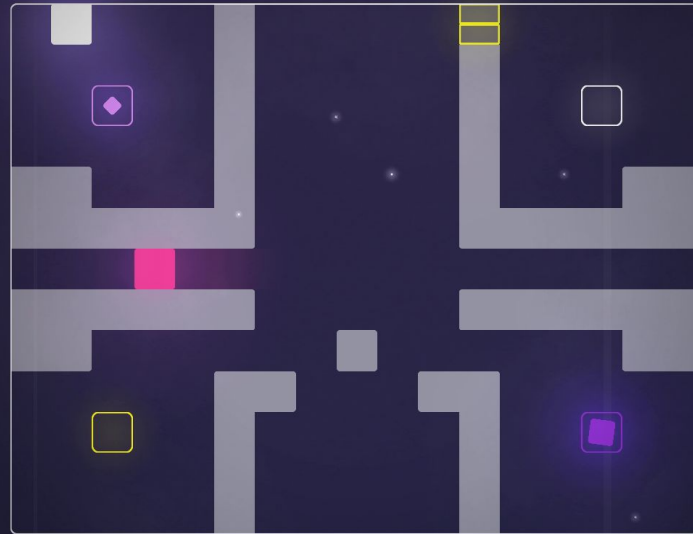
Left

Down

Right

Up / target

01



Restart

Solution

Menu

🏆 * TROPHY 11/19

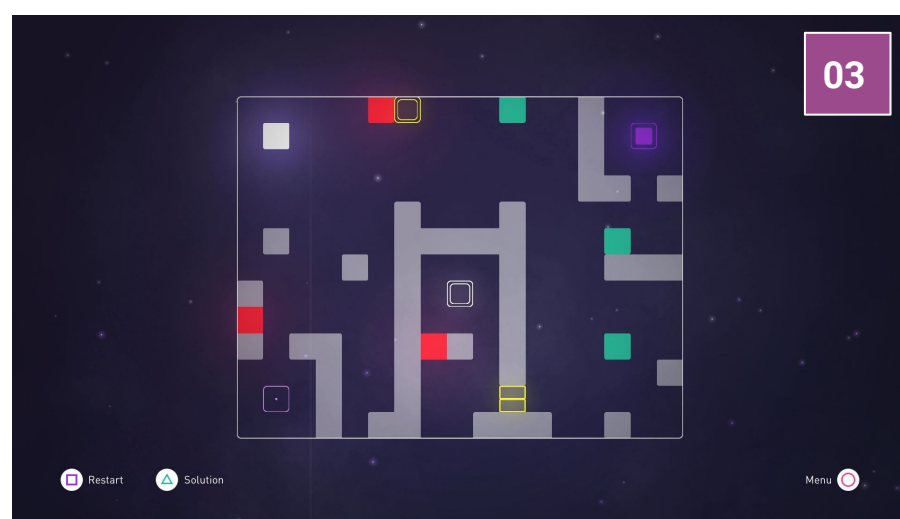
🏆 TELEPORT - Teleporting

SOLUTION / PART 1

Down
Right
Down
Left
Up
Left
Down / teleport
Down
Left / hit green block
Left
Up
Left / teleport green block
Down / hit green block
Down
Right
Down
Right
Up
Left / hit green block
Left
Down
Left
Up / hit green block into red block
Up
Right
Down

SOLUTION / PART 2

Right
Down
Left
Up
Right
Down
Left / hit green block
Up
Left
Down / hit green block
Down
Right
Down
Right
Up
Left / hit green block
Left
Down
Left
Up / hit green block
Up
Right / target

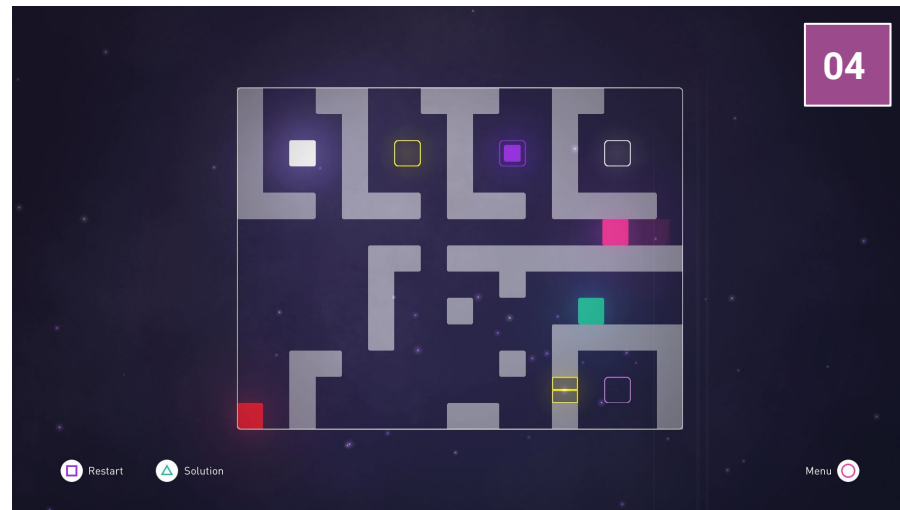


SOLUTION / PART 1

Down
Right
Down
Right
Down
Left
Up
Right
Up
Right
Down
Left / hit green block
Left
Down
Left
Up
Right
Down / hit green block
Down
Left
Down
Right
Up
Left
Up
Right

SOLUTION / PART 2

Down / open door
Right
Down
Left
Up
Right / teleport green block
Right / teleport
Up
Right
Down / hit green block
Down
Right
Up
Left
Down / target



SOLUTION

Down / hit green block

Down

Left

Down

Left

Up

Left

Down

Right / teleport

Up

Right

Down

Right

Up

Left / avoid pink block

Up

Right / avoid pink block

Up

Left / avoid pink block

Up

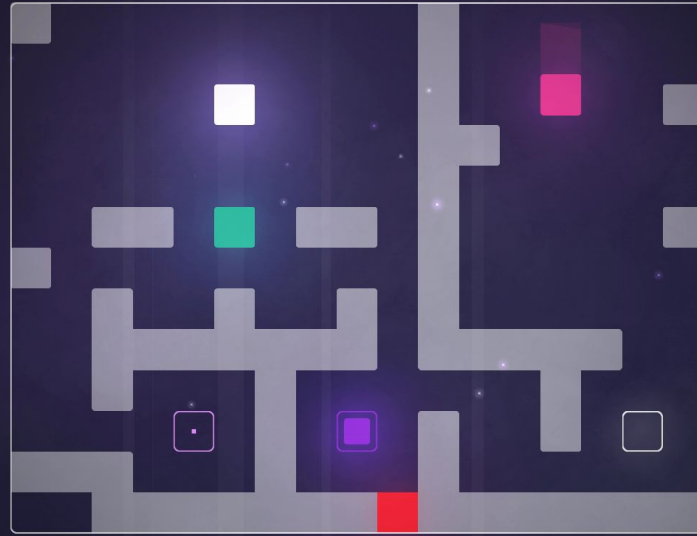
Left

Down

Right / avoid pink block

Down / target

05



 Restart

 Solution

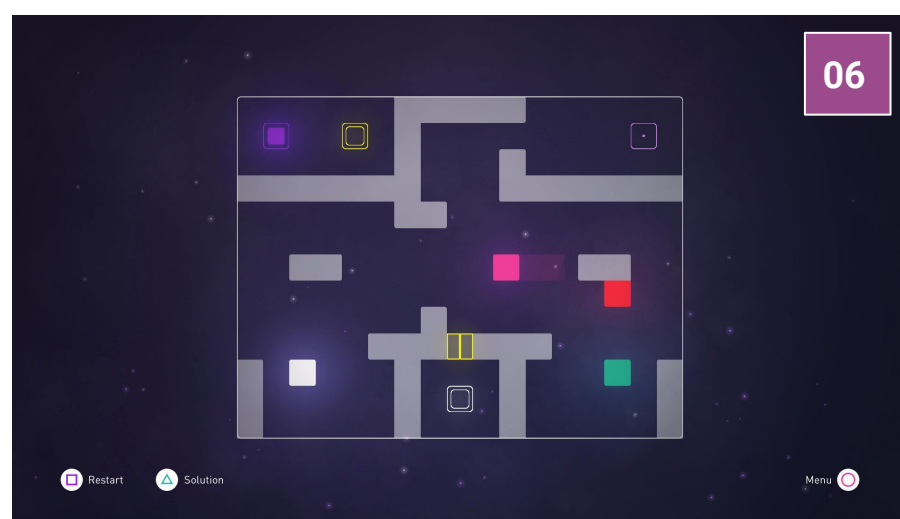
Menu 

SOLUTION / PART 1

Up
Left
Up
Right
Down / avoid pink block
Right
Up / avoid pink block
Right
Down
Left
Down
Left
Up
Right / hit green block
Down
Right
Up / hit green block
Up
Right
Up
Left / hit green block
Left
Down / avoid pink block
Left
Up / avoid pink block
Up

SOLUTION / PART 2

Left
Up
Right / teleport green block
Down
Right
Down / avoid pink block
Left
Down / target

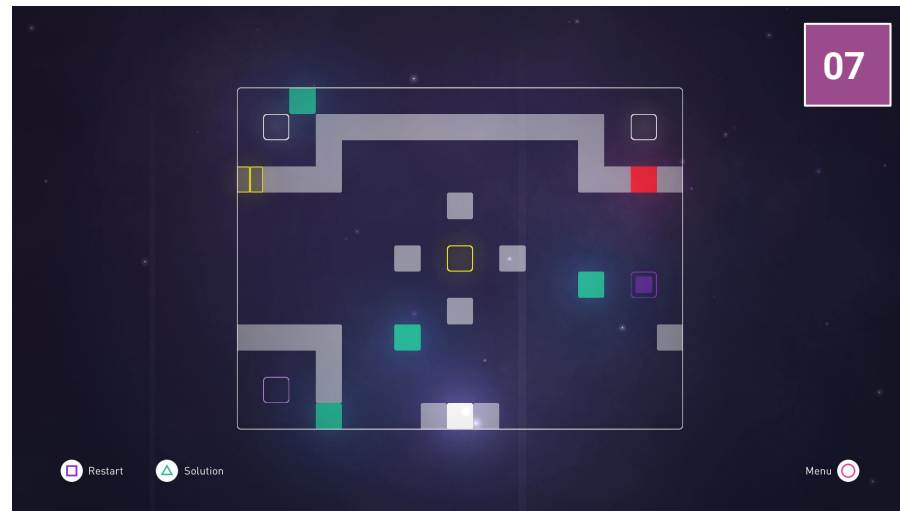


SOLUTION / PART 1

Up
Right
Down
Right
Up
Left
Down
Right
Up / hit green block
Down
Left / hit green block
Left
Up / teleport
Left / hit green block
Left
Up / open gate
Right
Down
Left
Down
Left
Down
Right
Up
Left
Up

SOLUTION / PART 2

Right / hit green block
Down / target
Right
Down / target

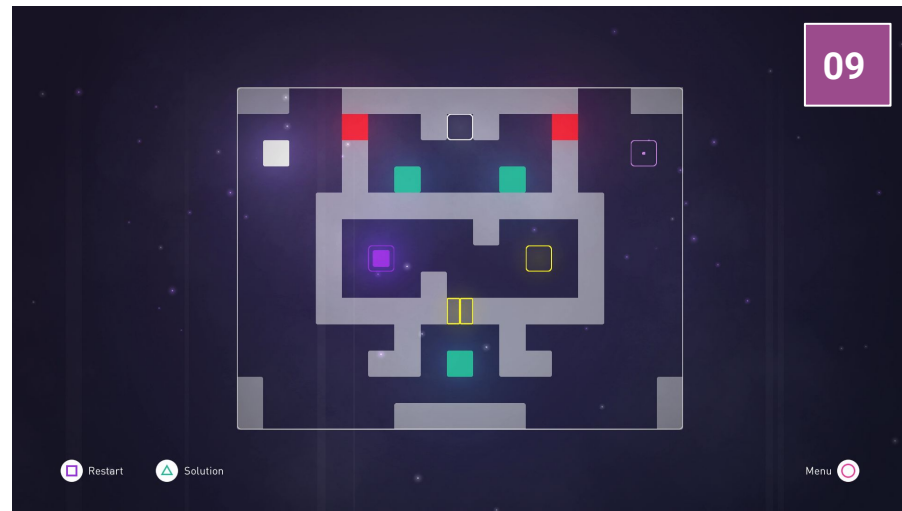


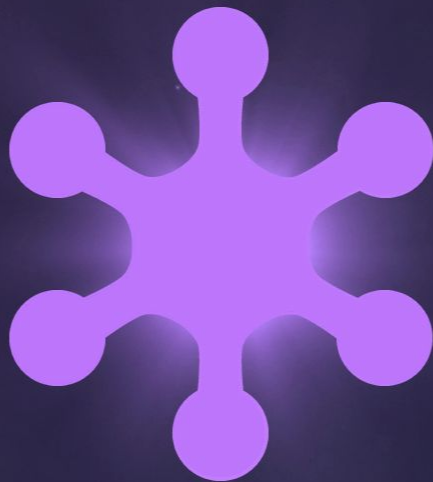
SOLUTION / PART 1

Down
Right
Up
Right
Up / teleport
Right / open gate
Left
Down
Right
Up
Right
Down / hit green block
Down
Right
Down
Left / hit green block
Left
Down
Left
Up / hit green block
Up
Left
Up
Right / hit green block into red block
Right
Down


SOLUTION / PART 2

Left
Down
Right / hit green block
Right
Up / target

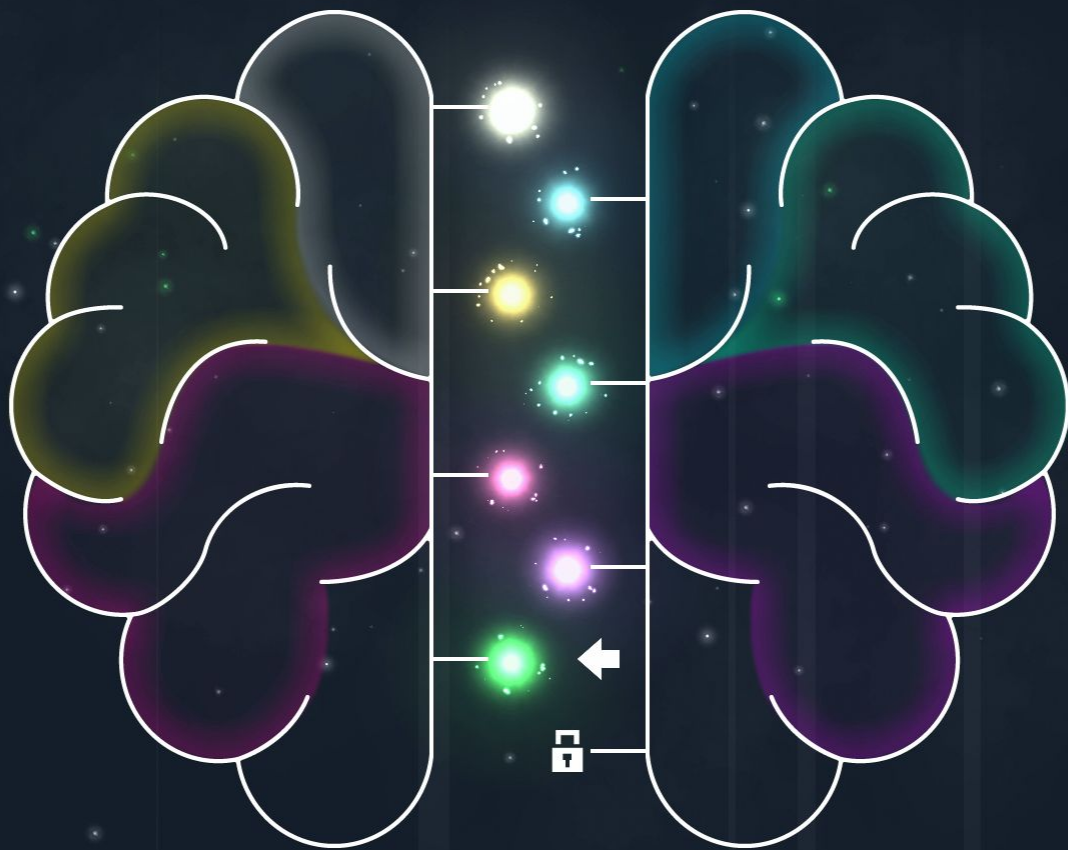




 * **TROPHY 13/19**

 PURPLE NEURON - Charge the sixth neuron

 Next





SOLUTION

Down / hit blue block

Down

Left / open doors

Right

Up / hit blue block

Up

Left / hit blue block

Left

Down

Right

Up

Right

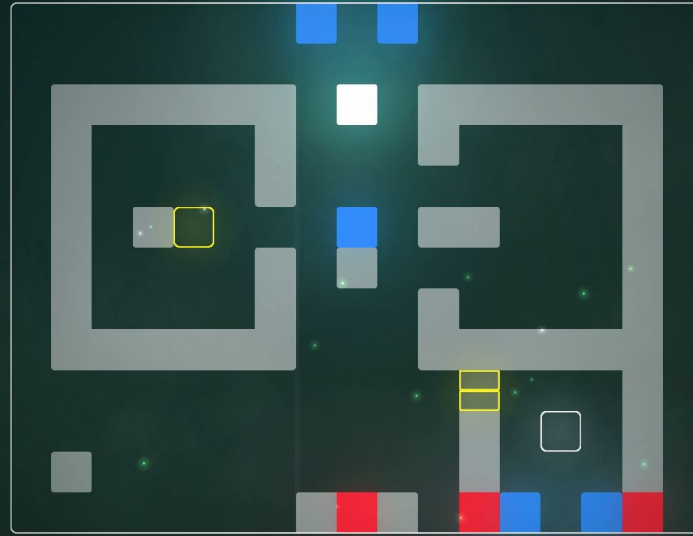
Down / hit blue block

Down


Left / hit blue block

Up / target

02



 Restart

 Solution

Menu 

SOLUTION / PART 1

Right

Up

Left / hit blue block

Up

Left

Down

Right

Up

Left

Down / hit green block

Down

Right

Down

Left / hit green block

Left

Down

Left

Up / teleport green block

Up / teleport

Up

Right / hit blue block

Down / open door

Up

Left / hit blue block

Down / hit green block

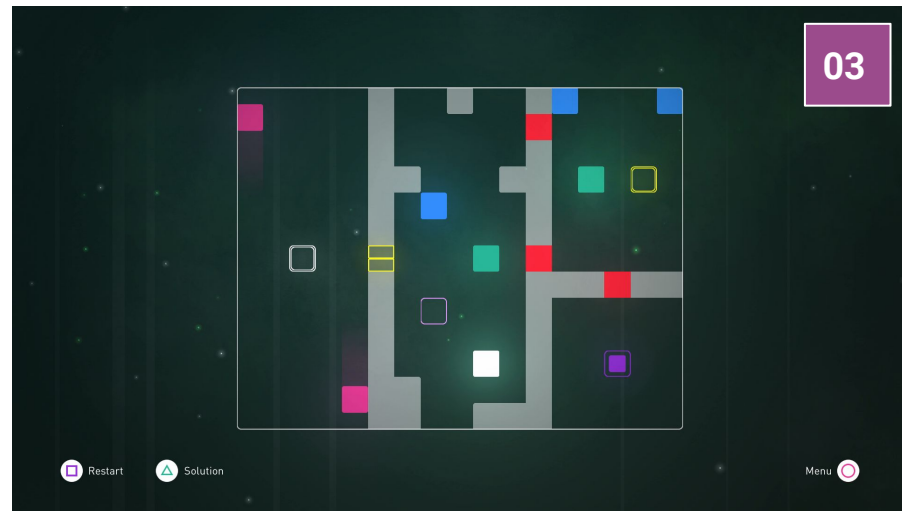
Right

SOLUTION / PART 2

Down

Left / hit green block into red block

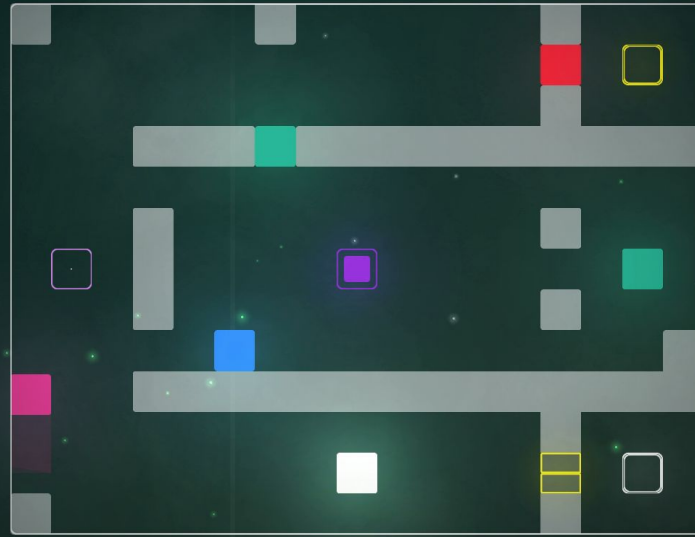
Left / avoid pink block to hit target




SOLUTION

Down
Left
Up / teleport
Down
Right
Up / hit green block
Right
Up
Left / hit green block into pink block
Down
Left
Down
Left / hit blue block
Up / hit green block
Left
Up
Right / hit green block into red block
Right / open door
Left
Down
Right / target

08



 Restart

 Solution

Menu 

SOLUTION

Left / teleport

Left / hit green block

Up

Left

Down / teleport green block

Down / teleport

Down / open door

Left

Up

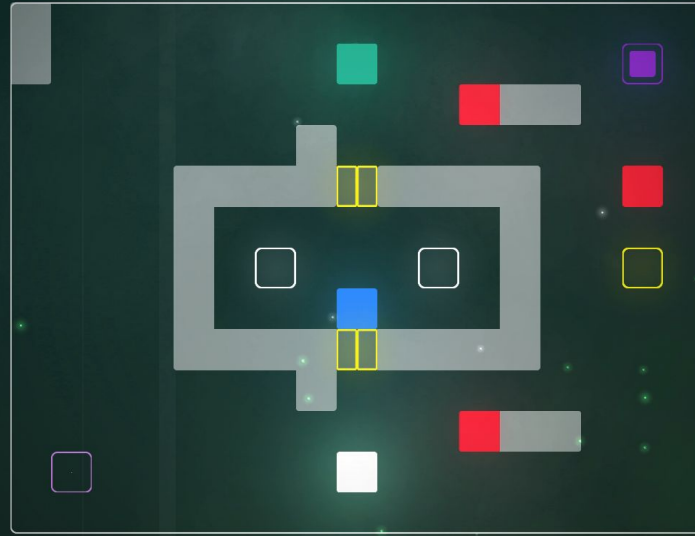
Left

Down / hit blue block


Left / target

Right / target

09



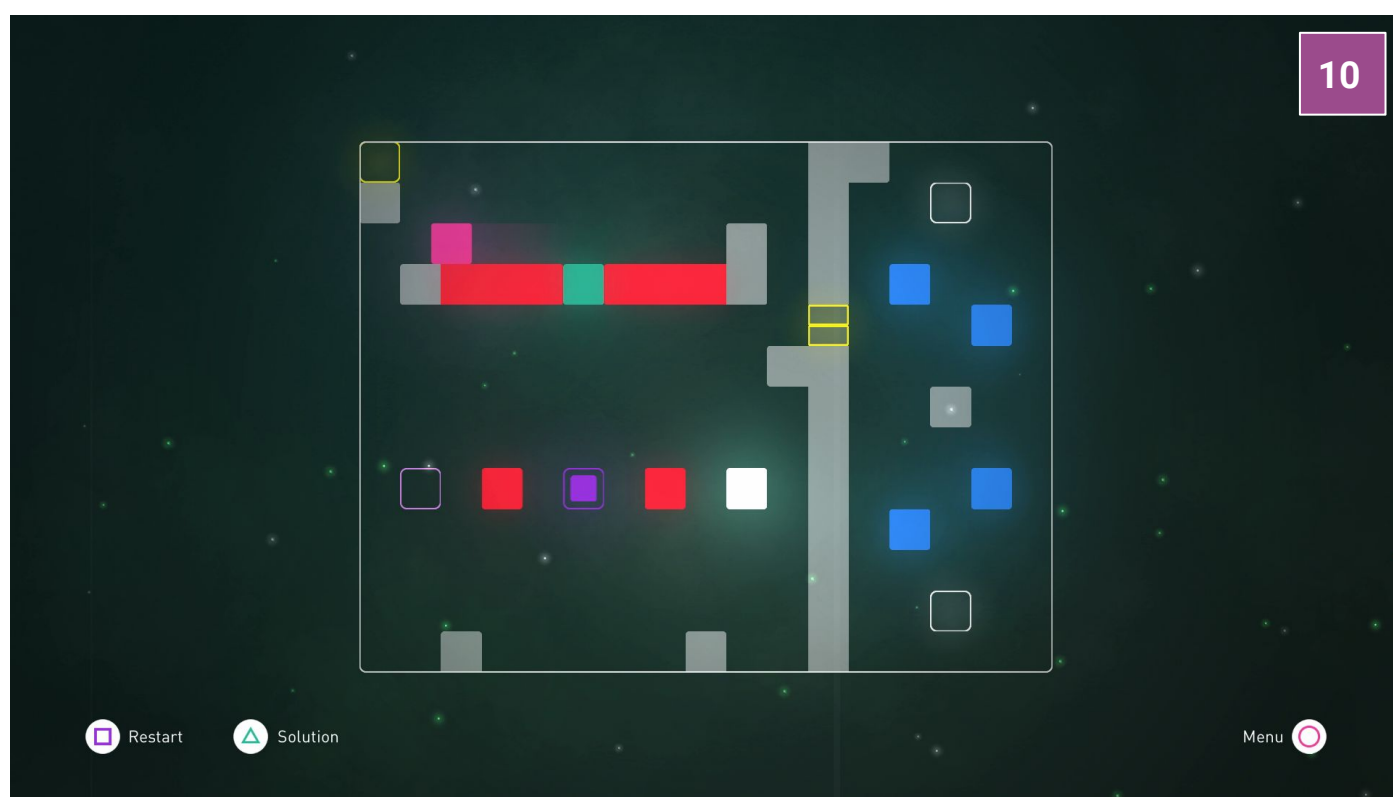
 Restart

 Solution

Menu 


SOLUTION

Right
Up
Left
Down
Right
Up / teleport
Up / hit green block, avoid pink block
Right
Up
Left / hit green block to open door
Right
Down
Right / hit blue block
Up / target
Right
Up
Left
Down / hit blue block
Down / hit blue block
Right / hit blue block
Down / target

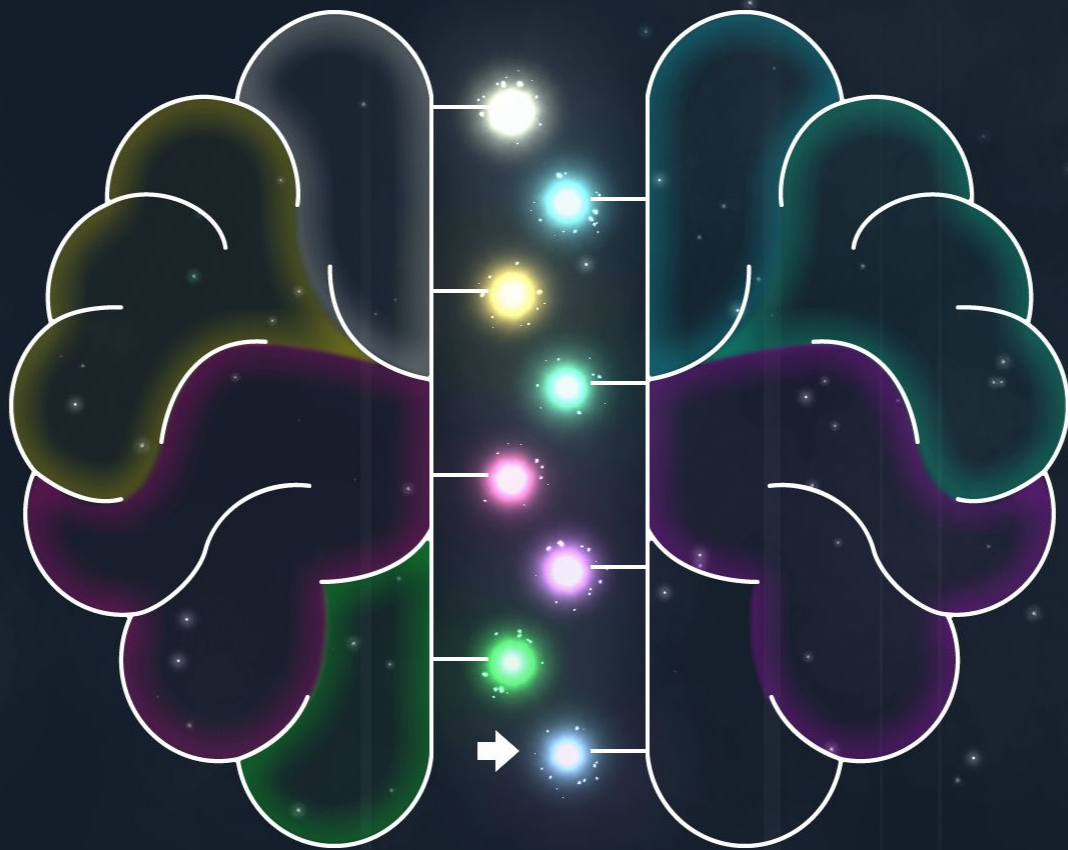


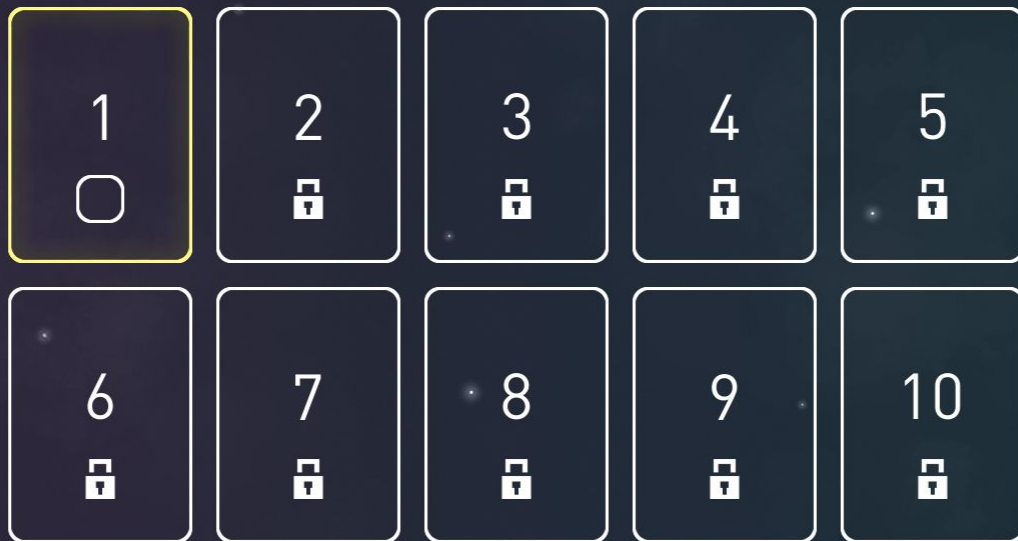


 * **TROPHY 15/19**

 GREEN NEURON - Charge the seventh neuron

 Next





SOLUTION

Right

Up

Right

Down

Left / hit green block into switch / 🏆

Left

Up

Right

Down

Left / hit green block into blue block

Left / avoid pink block

Left

Up / target

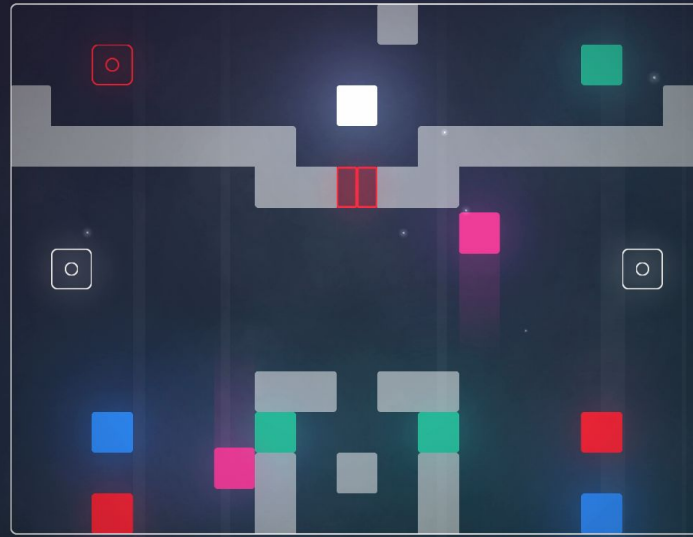
Right / avoid pink blocks

Down

Left / hit blue block

Up / target

01



Restart

Solution

Menu

🏆 * TROPHY

16/19

🏆 DANGEROUS DOOR - Open the dangerous door

SOLUTION

Right / hit blue block

Up

Left

Up

Right / hit green block

Down

Right

Up

Left

Up

Right

Down / hit green block to open door

Left

Down

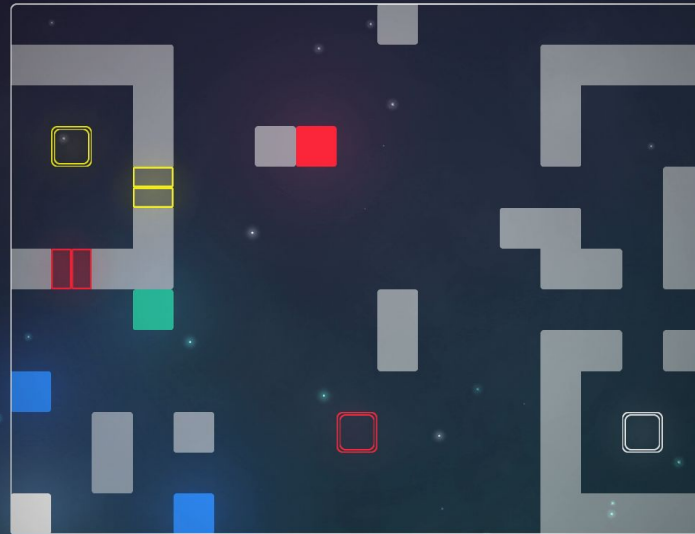
Left / hit blue block

Up / open door


Right

Down / target

03



 Restart

 Solution

Menu 

SOLUTION

Right

Up / hit blue block

Up

Left / hit green block into green block

Up

Left

Down / hit green block

Down

Left

Down

Right

Down

Left / hit blue block

Up

Left / hit green block

Left

Down

Left

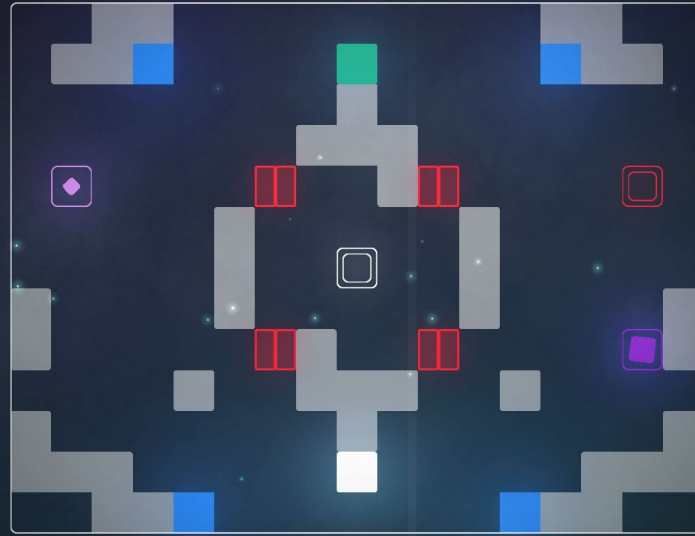
Up / teleport green block

Up / teleport

Left

Up / target

04



 Restart

 Solution

Menu 

SOLUTION

Down

Left

Down / hit blue block

Left / hit blue block

Up / hit green block to open door

Right / target

Up

Right / hit blue block

Up

Right

Down / hit blue block

Right / hit green block

Right

Up / target

Left

Up / hit blue block

Left / target

Down

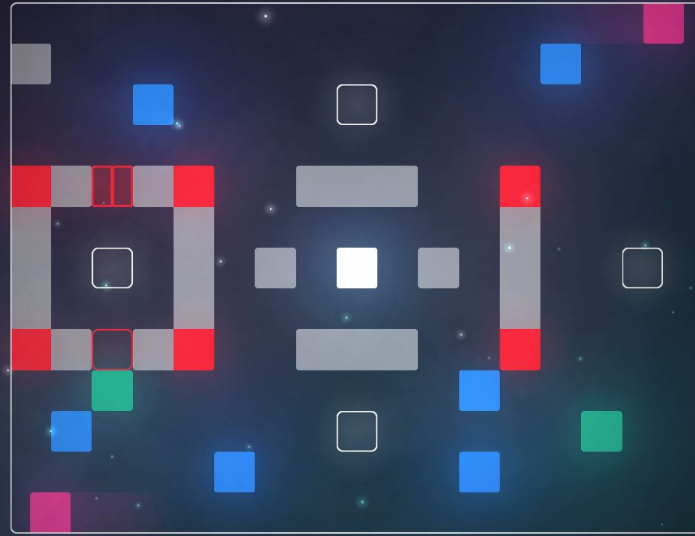
Left

Up

Right / hit blue block

Down / target

05



 Restart

 Solution

Menu 

SOLUTION

Right

Up / hit blue block

Left / hit blue block

Down

Right / teleport

Right / open door

Up / hit green block

Right

Up

Left / hit green block to open door

Left

Down

Right / hit green block into pink block

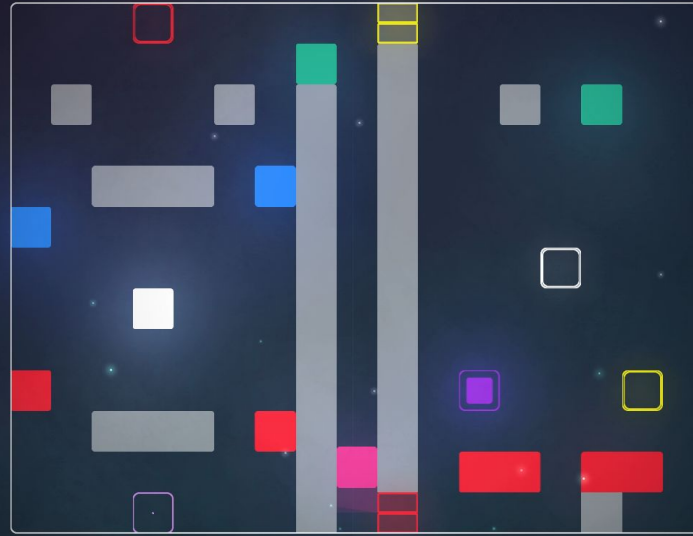
Right

Down

Right

Up / target

06



 Restart

 Solution

Menu 

SOLUTION / PART 1

Left

Up / avoid pink block

Left / avoid pink block

Down / hit green block

Down

Right

Up / hit green block

Up

Left

Up

Right / hit green block into pink block

Right / hit blue block

Down / open door

Up

Left

Down / hit green block into red block

Down

Right / hit green block to open door

Up

Right

Down

Left

Up

Left

Up

Right

SOLUTION / PART 2

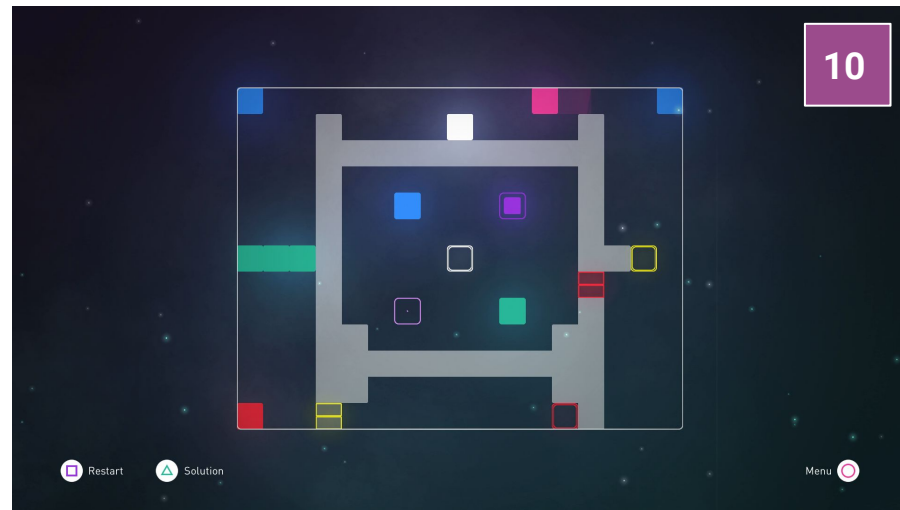
Down

Left / teleport green block

Left / teleport


Left / hit green block

Down / target

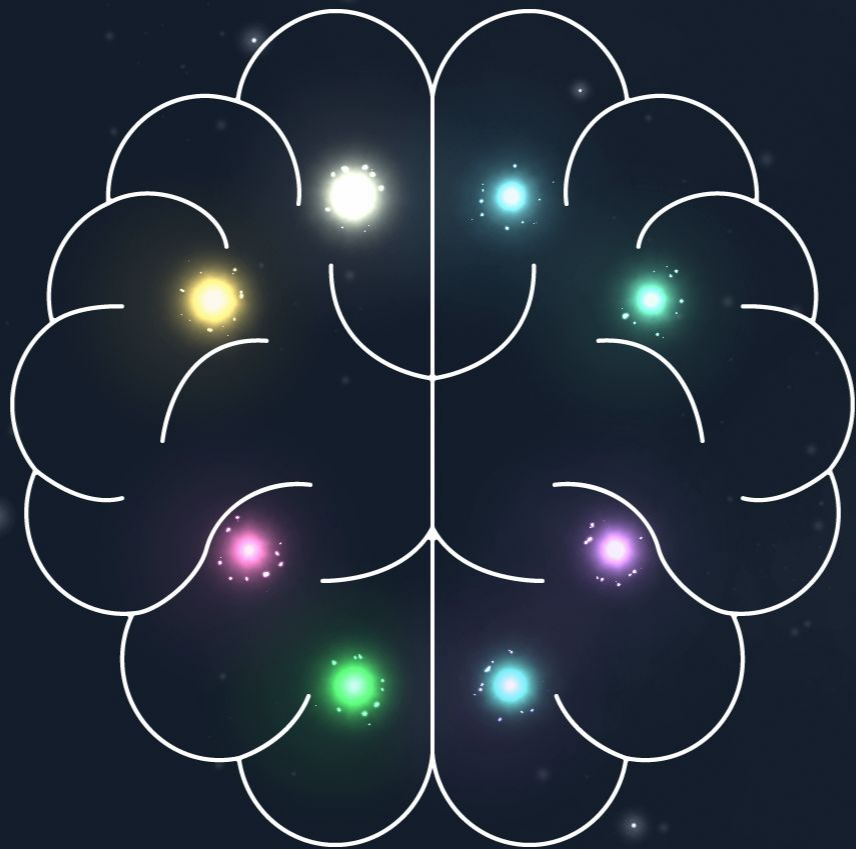





 * **TROPHY 17/19**

 **SUPER NEURON** - Charge the eighth neuron

 Next



 * **TROPHY 19/19**

 **BRAIN - Charge the brain**
 **ACTIVE NEURONS PLATINUM - Good job! Completed all tasks!**

Back 