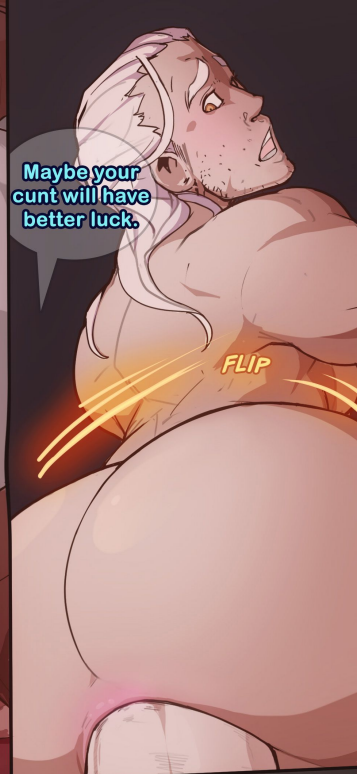




Raising ass even higher...

POP!

Woopsies!! Couldn't keep that dick in your mouth? That's a first.



Maybe your cunt will have better luck.

FLIP

gumroad.com/hotcha twitter: hotchaX



Back that fat thing up on me. See if you can reach my balls.

HURRRGH! FUUUUUCK! YOU'RE HUUUUUGE...

That's me, baby. 12 inches of puuure Jaskier. Just gonna... jam those last couple inches... IN.

GUHHHH!

Nnnnnf. Full hilt. I can't remember the last guy who could take all of me... You're a fuckin black hole, Geralt!

GRAGGH... SO... DEEP

Yeah... glue that ass to me, big guy. Milk that monster rod. Show me your best.

NEHH...

-HA-
-HUFF-

-SLAP-

-SLAP-



God, this ass is insane! It's like some kinda magical, elastic, monster-sucking super cunt! Is this how you fight all those beasts? You just let them dump their loads into your magic cunt, and that's that?

NNNN!!!

Ugh!! You filthy muscle stud! ... I think I'm in love! You know, I think I even feel a song coming on...♥

GUHME?















Zoom 33.3%

Angle +000

Paints Effect

Texture (none)

Scale 100% 20

Effect (none)

Width 1 100

Mode Normal

Opacity 100%

Preserve Opacity Clipping Group

Selection Source

H 3:184

S 068

V 078

0 Normal 100%

Layer 4 Normal 9%

Layer 3 Normal 100%

Layer 6 Normal 100%

tiddies Normal 31%

insert(2) Normal 100%

insert Normal 100%

1a Normal 28%

1 Normal 32%

Layer 2 Normal 14%

1 Normal 15%

Layer 1 Normal 100%

Pencil AirBrush Brush Water Color

Marker Eraser SelPen SelEras

Bucket Legacy Pen Pencil

Canvas Paper CraVonn Blkr

Normal

Size x1.0 29.0

Min Size 0%

Density 100

(simple circle) 50

(no texture) 95

Advanced Settings

Quality 1 (Fastest)

Edge Hardness 0

Min Density 0

Max Dens Prs. 100%

Hard <-> Soft 100

Press: Dens Size Blend

0.7	0.8	1	1.5	2
2.3	2.6	3	3.5	4
5	6	7	8	9
10	12	14	16	20
25	30	35	40	50
60	70	80	100	120



Character

Navigator Histogram

66.67%

Layers Paths Channels

Kind

Normal Opacity: 100%

Locks Fill: 100%

- doggy
- tiddies
- shade
- whites
- pinks
- boots
- witcher_base
- doggy base
- baseagain
- hair

fx



Character

Navigator Histogram

16.67%

Layers Paths Channels

Kind

Normal Opacity: 100%

Lock: Fill: 100%

- Layer 5
- pillow
- shade
- whites
- pinks
- boots
- witcher_base
- doggy_base
- pillowfacebase
- baseagain

fx

The right-hand side of the interface features several panels. At the top is the 'Character' panel. Below it is the 'Navigator' panel, which shows a thumbnail of the current page and a zoom level of 16.67%. The 'Layers' panel is open, showing a list of layers: 'Layer 5', 'pillow', 'shade', 'whites', 'pinks', 'boots', 'witcher_base', 'doggy_base', 'pillowfacebase', and 'baseagain'. At the bottom of the layers panel are icons for 'fx' (effects), a lock, and a trash can.



Character

Navigator Histogram

25%

Layers Paths Channels

Kind

Normal Opacity: 100%

Lock: Fill: 100%

- pillow
- shade
- whites
- pinks
- boots
- witcher_base
- doggy base
- pillowfacebase
- Layer 8
- witcher fig.

fx

The right-hand side of the interface features several panels. At the top is a 'Character' panel with a text input field. Below it is a 'Navigator' panel showing a small thumbnail of the character with a red bounding box. Underneath is a 'Histogram' panel. The main area is the 'Layers' panel, which shows a list of layers including 'pillow', 'shade', 'whites', 'pinks', 'boots', 'witcher_base', 'doggy base', 'pillowfacebase', 'Layer 8', and 'witcher fig.'. Each layer has a visibility icon and a fill color swatch. At the bottom of the layers panel are icons for lock, fill, and other layer-related functions.



Character

Navigator Histogram

25%

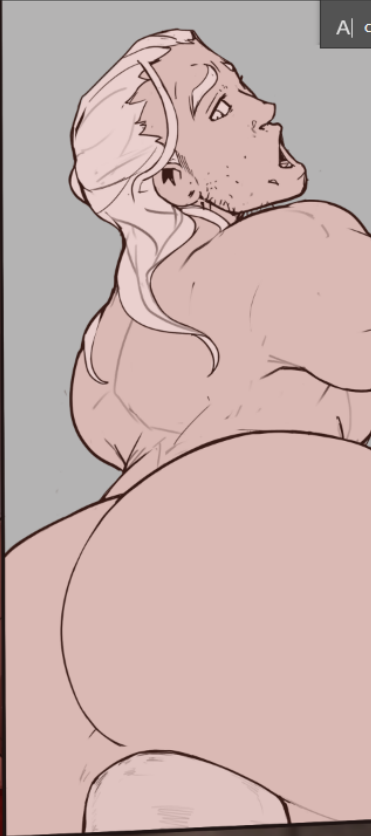
Layers Paths Channels

Kind

Hard Light Opacity: 100%

Lock: Fill: 100%

- Layer 9
 - Effects
 - Inner Glow
 - Outer Glow
- Layer 11
- world light
- dips
- ink
- cut
- full width bed option
- doggy
- Layer 10



Character

Navigator Histogram

33.33%

Layers Paths Channels

Kind

Normal Opacity: 100%

Lock: Fill: 100%

- Layer 6
- Layer 9 fx
 - Effects
 - Inner Glow
 - Outer Glow
- Layer 14
- Layer 11
- world light
- dips
- Layer 13
- ink
- cut

fx